# List of Course Descriptions 1st cycle Bc., Teacher-training in Fine Arts (joint degree)

# **COMPULSORY COURSES**

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# **ELECTIVE COURSES**

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# **OPTIONAL COURSES**

1IHVU/V2B/ZFV1 Photography and Video 1IHVU/KDUVS/21 Chapters from Eastern Slovak Art History 1IHVU/SA4/21 Start-up studio 4 1IHVU/SA5/21 Start-up studio 5

#### **COMPULSORY COURSES**

#### **COURSE DESCRIPTION**

**University:** University of Prešov

Faculty/university workplace: Faculty of Arts

**Code::** 1IHVU/V2B/DVU1/15

**Course title:** *History of Fine Arts 1* (study profile course)

**Type, scope and method of educational activity:** Lecture 1 hour per week / 13 hours per semester, onsite and/or combined method of education

Number of credits: 3

**Recommended semester:** 1st

Cycle of study: 1.

Prerequisites:

## Conditions for passing the course:

The course ends with an exam. During the semester the student:

- completes and submits a written assignment on a pre-approved topic.

- passes examinations.

Unexcused absence from onsite classes is considered a failure to meet the requirements for successful completion of the course.

The success criteria (percentage expression of results in the evaluation of the course) are for the classification levels as follows: A - 100,00 - 90,00 %; B - 89,99 - 80,00 %; C - 79,99 - 70,00 %; D - 69,99 - 60,00 %; E - 59,99 - 50,00 %; FX - 49,99 % and less.

Requirements for the written assignment:

A written assignment on a single artist, artistic problem, phenomenon, or artefact that students will analyse and interpret in its cultural and historical context. The assignment is to be accepted by the instructor during the credit week or no later than two working days before the make-up deadline.

Structure of the assignment:

- A brief historiography of the subject of the written assignment. Historical, cultural and social situation and context at the time of the artist's creation, the existence of the movement, the group and the emergence of the artwork

- Cultural-historical interpretation of the artwork or artefact.

- Art-historical interpretation of an artwork/works or artefact using professional terminology. Length: 8,000-10,000 characters, including spaces (excluding footnotes and list of bibliographical references).

Assessment criteria: independence in producing the written assignment; correct use of basic concepts from the theory and history of art, and their application in a specific situation; ability to analyse and interpret a work of art in its historical and social context; demonstration of own opinion on the studied issue; logical, factual argumentation, interconnectedness of parts of the text; use of relevant literature and its proper handling; ethics of citation. Use of citations related to the subject of the thesis from at least ten sources: 3 - monographs, 3 proceedings and scientific/professional journals, 3 scientific and professional papers on the Internet, 1 paper of the student's choice from the previous three categories.

Active participation and preparation in seminars will also be assessed.

Learning outcomes:

The course analyses the development of art of Prehistory and Ancient history. The objective is to guide the student in the multiplicity of artistic expressions in Europe and the Middle East of the period.

After completing the course, a student will acquire:

# Acquired knowledge:

- The student is able to define the developmental phases, manifestations and currents of the art of prehistory and ancient history in Europe and the Middle East.

- The student is able to describe the socio-political, economic, and cultural-historical background of the development of art of the given period.

- The student is able to recognize individual characteristic artistic expressions of individual artistic periods in architecture, sculpture, painting, graphics and applied arts.

- The student is able to analyse the place of the fine arts of the period in the presence of other cultural expressions (music, dance, literature, theatre).

- The student will be able to spot interconnectivity between the art of individual artistic movements and the spiritual ideas of the period.

- The student understands the art of a given period as an integral part of the culture and historical development of society.

# Acquired skills:

- The student is able to apply stylistic and compositional elements in the perceptual interpretation of a work or art historical monuments.

## Acquired competences:

- By continuous perception of the art of prehistory and ancient history, the student will acquire artistic-perceptual competences.

- The student is able to perceive and interpret works of art with a school practice focus.

# Course content:

The origin and development of art. Periodization. Art of prehistoric times; art of ancient history; Mesopotamia; Egypt; Aegean art; Greek ancient art; art of the Etruscans and ancient Rome; basic aesthetic context of ancient art;

## **Recommended literature:**

ALPATOV, M.V., 1976. Dejiny umenia 1. Bratislava: Tatran;

FARTHING, S. (ed.), 2012. Umění : od počátku do současnosti. Praha : Slovart;

GOMBRICH, E., 2017. Príbeh umenia. Bratislava: Ikar, 2017;

CHÂTETET, A. – GROSLIER, B. P. (eds.), 2004. Svetové dejiny umenia. Maliarstvo, sochárstvo, architektúra, úžitkové umenie. Praha: Ottovo nakladatelství;

PIJOAN, J. Dejiny umenia 1, 2., 1982. Bratislava: Tatran;

HUYGHE, R. (ed.), 1967. Umění a lidstvo. Umění pravěku a starověku. Praha: Odeon.

TATARKIEWICZ, W., 1985. Dejiny estetiky I. Staroveká estetika. Bratislava: Tatran.

**Language which is necessary to complete the course:** *Slovak language, Czech language, English language* 

**Notes:** overall student course load per semester: 90 hours; 13 contact hours; 77 hours of self-study

## **Course evaluation**

Total number of students evaluated: 250

А	В	С	D	E	FX
3%	5%	12%	16%	30%	35%
Lecturer: Assoc	Prof Vladislav	Grošlík ArtD			

Lecturer: Assoc. Prof. Vladislav Grešlík, ArtD.

Date of last change: 10.02.2022 Approved by: Dr. hab. Peter Kocák, PhD., art graduate

### (pursuant to Decree No. 614/2002 Coll. of the Slovak Republic)

University: University of Prešov Faculty/university workplace: Faculty of Arts

Code: 1IHVU/V1B/KAG1/15

Course title: Drawing and Printmaking 1

Type, scope and method of educational activity: lecture, seminar, practice in the graphic workshop

Course type: onsite

Recommended scope of teaching (in hours): 2

Weekly: 2 Per study period: 26

Method of study: Seminar, studio, graphic workshop

Number of credits: 3

**Recommended semester/trimester of study:** 1st semester, 1st year

**Cycle of study:** 1st degree (Bc.)

Prerequisites:

## Conditions for passing the course:

Attendance at seminars (onsite course) is compulsory. A student may have no more than 2 absences excused by medical certificate. The student will be given make-up assignments for absences or will attend consultations. No credit will be awarded for unexcused absences or multiple absences. Timely submission of final assignments for grading.

### Learning outcomes:

The student acquires additional competences of teaching at primary and secondary school by completing the course Drawing and Graphics 1, the student masters the technological and compositional essence of the graphic technique of woodcutting, as well as the skills and competences of a teacher. After completing the course, a student knows the basic principles of artistic composition, perspective, and masters the graphic technique of woodcut.

## **Course content:**

To introduce students to the principles of perspective, basic dry drawing techniques, the basics of proportion of the human head, in printmaking - the basic technique of printing from height - woodcut, A4 format, A3 paper, printing with watercolours, printing with oil paints

## **Recommended literature:**

Coleová, A.: Perspektíva. Perfekt.

Marco, J.: O grafice. Mladá fronta, Praha 1987

Krejča, A.: Techniky grafického umenia. PALLAS, Bratislava 1992.

Language which is necessary to complete the course: Slovak language

Notes: compulsory course

**Course evaluation** 

Total number of students evaluated: 27

А	В	С	D	Е	FX
14%	35%	29%	9%	1%	13%

Lecturer: Dr. hab. Peter Kocák PhD art graduate

Date of last change: 1.2. 2022

Approved by: Dr. hab. Peter Kocák, PhD., art graduate

University: University of Prešov

Faculty/university workplace: Faculty of Arts

Code: 1IHVU/V2B/MOD1/15

**Course title:** *Modelling* 1

Type, scope and method of educational activity:

Scope of educational activities: 0 hour lecture/2 hour seminar Method of educational activities: practical teaching

Number of credits: 2

Recommended semester: 1st

Cycle of study: 1.

Prerequisites: None

## Conditions for passing the course:

Students complete one or a series of practical assignments depending on the difficulty of the assignment topic. Regular individual consultation is required. During the course of the semester there will be ongoing consultations on the development of the practical semester assignments. Unless otherwise specified at the beginning of the semester, the topics of the term papers are chosen by the students in consultation with the teacher.

The success criteria (percentage expression of results in the evaluation of the course) are for the classification levels as follows:

A - 100.00 - 90.00 %; B - 89.99 - 80.00 %; C - 79.99 - 70.00 %; D - 69.99 - 60.00 %; E - 59.99 - 50.00 %; FX /failed - 49.99 % and less.

The final grade is calculated as the average of the evaluation of active participation, level of artistic expression, originality of the solution in the context of the assignment, ability to defend and present the results of the semester project and applicability in the context of the stated objectives.

## Learning outcomes:

The aim of the course is to familiarize students with the traditional technology of modelling a spatial object in a material according to a template. Understanding the importance of shapes, proportions, composition of the whole, symmetry, and asymmetry by mastering the basic principles of head modelling. The intention is to master the basic methods and principles of creating sculpture with an emphasis on the individual solution of the problem and its use in artistic and pedagogical practice.

## Acquired knowledge:

overview of fundamental issues for spatial object creation overview of basic terminology for spatial object creation **Acquired skills:** 

mastering the study of a portrait; mastering a spatial object

mastering the basics of sculpture construction according to a model

understanding of the fundamentals of practical art making, the fundamentals of spatial composition, proportional relationships and the ability to transfer proportions

## Acquired competences:

to teach the principles of the liberal arts at different study levels manage resources for educational purposes facilitate teamwork among students to debate about art production adapt vocational training to the labour market

## **Course content:**

- presentation of assignments

- work on assignments

- interim corrections of assignments, which are repeated in each class during the semester - presentations of all assignments

# **Recommended literature:**

FEHÉR, G. - SZUNYOGHY, A.: Anatomie pro výtvarníky. Praha: Slovart, 1999. 220 p. ISBN 80-7209-180-8

BAJCUROVÁ, K.: Slovenské sochárstvo 1945 – 2015. Bratislava: Slovart, 2017. 320 p. ISBN 9788097184711

LANG, J.: Úvod do sochárstva. Bratislava: Ikar, 1997. 79 p. ISBN 80-7118-370-9

MANCA, J, BADE, P.: 1000 geniálních soch. Praha: Sirrocco, 2009. 543 p. ISBN 978-80-204-1992-7

STADLER, W.: 1 Dejiny sochařství. Praha: Rebo, 1996. 177 p. ISBN 80-85815-67-2

RUSINOVÁ, Z.: Autoportrét v slovenskom výtvarnom umení 20. storočia. Bratislava: Veda, 2009. 362 p. ISBN 978-80-224-1075-5.

STADLER, W.: Dejiny sochařství. Praha: Rebo, 1996. 198 p. ISBN 80-85815-67-2

VOLAVKOVÁ - SKOŘEPOVÁ, Z.: Sochári o sebe a svojom diele. Bratislava: Tatran, 1978. 580 p. ISBN: 61-882-68

## Language which is necessary to complete the course:

- 1. Slovak and Czech language
- 2. English language

## Notes:

# **Course evaluation**

Total number of students evaluated: 54

А	В	С	D	E	FX
2%	7%	20%	30%	11%	30%

Lecturer: Mgr. art. Ján Zelinka, ArtD. examiner, lecturer

Date of last change: 10.02.2022

University: University of Prešov

Faculty/university workplace: Faculty of Arts

Code: 1IHVU/V2B/TVU1/15

**Course title:** *Theory of Fine Arts* 1 (profile course)

**Type, scope and method of educational activity:** 1 hour lecture per week / 13 hours per semester,

onsite or combined method of education

Number of credits: 3

**Recommended semester:** 1st

Cycle of study: 1.

Prerequisites:

Conditions for passing the course:

The course ends with an exam. During the semester the student:

- completes and submits a written assignment on a pre-approved topic.

- passes examinations.

Unexcused absence from onsite classes is considered a failure to meet the requirements for successful completion of the course.

The success criteria (percentage expression of results in the evaluation of the course) are for the classification levels as follows:

A - 100.00 - 90.00 %; B - 89.99 - 80.00 %; C - 79.99 - 70.00 %; D - 69.99 - 60.00 %; E - 59.99 - 50.00 %; FX - 49.99 % and less.

Requirements for the written assignment:

A written assignment on a single artist, artistic problem, phenomenon, or artefact that students will analyse and interpret in its cultural-historical and theoretical context. The assignment is to be accepted by the instructor during the credit week or no later than two working days before the make-up deadline.

Structure of the assignment:

- A brief historiography of the subject of the written assignment. Historical and socio-cultural situation at the time of the artist's creation, the movement, the group, the artwork, the issues of art education and art in school and socio-cultural practice.

- Cultural-historical interpretation of the artwork or artefact.

- Theoretical and art-historical interpretation of an artwork/works or artefact using professional terminology. Length: 8,000-10,000 characters, including spaces (excluding footnotes and list of bibliographical references).

Assessment criteria: independence in producing the written assignment; correct use of basic concepts from the theory and history of art, and their application in a specific situation; ability to analyse and interpret a work of art in its historical and social context; demonstration of own opinion on the studied issue; logical, factual argumentation, interconnectedness of parts of the text; use of relevant literature and its proper handling; ethics of citation. Use of citations related to the subject of the thesis from at least ten sources: 3 - monographs, 3 proceedings and scientific/professional journals, 3 scientific and professional papers on the Internet, 1 paper of the student's choice from the previous three categories.

Active participation and preparation in seminars will also be assessed.

# Learning outcomes:

After completing the course, a student will acquire:

# Acquired knowledge:

- Students will gain a general basic theoretical overview (historical and contemporary) of opinions about art; what art is, its types and genres; the work of art - its structure, interpretation of content and form; perception of a work of art; value orientation - kitsch and art; the limits of art today;

# Acquired skills:

- Students are proficient in the methods of perceiving and interpreting works of art with a focus on school practice.

# Acquired competences:

- to work in institutions involved in making visual arts accessible to the general public

## Course content:

concept of art; development of opinions on art; what is art - types, genres - characteristics; intermedia and multimedia; visual artwork - its perception, reflection; visual language - content and formative elements of art. artwork; possibilities of interpretation of an artwork; algorithms of interpretation

## **Recommended literature:**

ARNHEIM, R., 1970. Visual thinking. London: Faber and Faber.

DYTRTOVÁ, K., 2010. Interpretace a metody ve vizuálních oborech. Ústí nad Labem: Studium artium Univerzita J.E. Purkyně.

ECO, U., 1995. Interpretácia a nadinterpretácia obrazu. Bratislava: Archa.

FOUCAULT, M., 1994. Toto nie je fajka. Bratislava: Archa..

GERO, Š. - HUSÁR, J. - SOKOLOVÁ, K., 2004. Teória výtvarnej kultúry a stručný prehľad dejín umenia. Banská Bystrica: Pedagogická fakulta UMB.

GERO, Š. – TROPP S., 1999. Ako porozumieť výtvarnému dielu? Banská Bystrica: Metodické centrum.

GERO, Š., TROPP, S., 2000. Interpretácia výtvarného diela. Banská Bystrica: Pedagogická fakulta UMB.

GERO, Š., 2002. Verbálna interpretácia výtvarného diela. Banská Bystrica: Metodické centrum. GOODMAN, N., 2007. Jazyky umění. Nástin teorie symbolů. Praha: Academia.

HUSÁR, J. – SOKOLOVÁ, K., 2011. Vizuálna kultúra a komunikácia. Banská Bystrica: PF UMB. MISTRÍK, E., 1994. Vstup do umenia. Nitra, Enigma.

Language which is necessary to complete the course: Slovak, Czech, English language

**Notes:** overall student course load per semester: 90 hours; 13 contact hours; 77 hours of self-study

# **Course evaluation**

Total number of students evaluated: 215

А	В	С	D	E	FX
25%	24%	21%	7%	8%	15%

Lecturer: Assoc. Prof. Vladislav Grešlík, ArtD.

Date of last change: 10.02.2022

University: University of Prešov

Faculty/university workplace: Faculty of Arts

Code: 1/HVU/V2B/LVM1/21

**Course title:** *Visual Media Studio 1* 

**Type, scope and method of educational activity:** *Scope of educational activities: 0 hour lecture/2 hour seminar* 

Method of educational activities: Practical teaching

Number of credits:

**Recommended semester:** 1st

Cycle of study: 1.

**Prerequisites:** 

## Conditions for passing the course:

Students complete one or a series of practical assignments depending on the difficulty of the assignment topic. Regular individual consultation is required. During the course of the semester there will be ongoing consultations on the development of the practical semester assignments. Unless otherwise specified at the beginning of the semester, the topics of the term papers are chosen by the students in consultation with the teacher.

The success criteria (percentage expression of results in the evaluation of the course) are for the classification levels as follows:

A - 100.00 - 90.00 %; B - 89.99 - 80.00 %; C - 79.99 - 70.00 %; D - 69.99 - 60.00 %; E - 59.99 - 50.00 %; FX/failed - 49.99 % and less.

The final grade is calculated as the average of the evaluation of active participation, level of artistic expression, originality of the solution in the context of the assignment, ability to defend and present the results of the semester project and applicability in the context of the stated objectives.

## Learning outcomes:

Through a series of simple assignments, the course aims to familiarize students with the principles of the use of artistic expression and expressive media in other and new art media (photography, video, computer graphics, etc.). To learn the principles of photo editing and the basics of working in raster editors and their use in art and teaching practice.

Acquired knowledge:

photography

graphic software

**Acquired skills:** 

to perform image editing

to select art materials to create artworks

Acquired competences:

to use photographic techniques

to provide lesson materials

#### Course content:

- presentation of assignments

work on assignments

- mid-term corrections

The mid-term correction cycle is repeated at least 6-12 times during the semester, depending on the difficulty of the assignment.

- presentations of all assignments

## **Recommended literature:**

Williams, Val 2019: Jak na skvělé fotografie (80 mistrovských děl pod drobnohledem) Brno: Zoner Press, 224 p., ISBN:9788074133985

Němec, Petr 2013: GIMP 2.8 (Uživatelská příručka pro začínající grafiky), Brno: Computer Press, 272 p., ISBN: 9788025138151

Adnum, Heidi 2019: Naučte se fotografovat produkt (Nechte své výtvory mluvit za sebe) Brno: ZONER software, a.s., 192 p., ISBN:978-80-7413-394-7

Čevela,Lubomír 2012: Digitální fotografie v programu GIMP, Brno: Computer Press, 200 p., ISBN: 978802513582

## Language which is necessary to complete the course:

- 1. Slovak and Czech language
- 2. English language

### Notes:

## **Course evaluation**

Total number of students evaluated: 232

А	В	С	D	E	FX
65%	6%	1%	2%	0%	26%

### Lecturer:

Mgr. Jaroslav Ondo, PhD., examiner, lecturer

Mgr. art. Peter Jakubík, Art.D., examiner, lecturer

Date of last change: 01.02.2022

**University:** University of Prešov

Faculty/university workplace:: Faculty of Arts

Code: 1/HVU/V2B/LVM2/21

**Course title:** *Visual Media Studio 2* 

**Type, scope and method of educational activity:** *Scope of educational activities: 0 hour lecture/2 hour seminar* 

Method of educational activities: Practical teaching

Number of credits:

Recommended semester: 1st

Cycle of study: 2

**Prerequisites:** 

## Conditions for passing the course:

Students complete one or a series of practical assignments depending on the difficulty of the assignment topic. Regular individual consultation is required. During the course of the semester there will be ongoing consultations on the development of the practical semester assignments. Unless otherwise specified at the beginning of the semester, the topics of the term papers are chosen by the students in consultation with the teacher.

The success criteria (percentage expression of results in the evaluation of the course) are for the classification levels as follows:

A - 100.00 - 90.00 %; B - 89.99 - 80.00 %; C - 79.99 - 70.00 %; D - 69.99 - 60.00 %; E - 59.99 - 50.00 %; FX/failed - 49.99 % and less.

The final grade is calculated as the average of the evaluation of active participation, level of artistic expression, originality of the solution in the context of the assignment, ability to defend and present the results of the semester project and applicability in the context of the stated objectives.

## Learning outcomes:

Through a series of simple assignments, the course aims to familiarize students with the principles of the use of artistic expression and expressive media in other and new art media (photography, video, computer graphics, etc.). To learn the principles of photo editing and the basics of working in raster editors and their use in art and teaching practice.

Acquired knowledge:

cinematography

graphic software

Acquired skills:

to create moving pictures

to select art materials to create artworks

### Acquired competences:

to use digital illustration techniques

to provide lesson materials

#### **Course content:**

- presentation of assignments

work on assignments

- mid-term corrections

The mid-term correction cycle is repeated at least 6-12 times during the semester, depending on the difficulty of the assignment.

- presentations of all assignments

# **Recommended literature:**

Kučera, Jan 2016: Střihová skladba ve filmu a v televizi, Praha: Akademie múzických umění, 213 p. ISBN: 9788073313869

Harrington ,Richard 2013: Video s DSLR Od momentek k nádherným snímkům , Brno: Computer Press, 280 p. ISBN: 9788025137963

ŠIMČÍK, Petr 2013: Inkscape(Praktický průvodce tvorbou vektorové grafiky), Brno: Computer Press, 296 p. ISBN: 9788025138137

Wilson, Michael 2017: Jak číst současné umění (Umění 21. století zblízka) Zlín: Kniha Zlín, 392 p. ISBN: 9788074736209

Language which is necessary to complete the course:

- 1. Slovak and Czech language
- 2. English language

### Notes:

## **Course evaluation**

Total number of students evaluated: 46

А	В	С	D	E	FX
48%	22%	7%	2%	0%	22%

### Lecturer:

Mgr. Jaroslav Ondo, PhD., examiner, lecturer

Mgr. art. Peter Jakubík, Art.D., examiner, lecturer

Date of last change: 01.02.2022

University: University of Prešov

Faculty/university workplace: Faculty of Arts

Code: 1IHVU/V1B/MOD2/15

**Course title:** *Modelling 2* 

**Type, scope and method of educational activity:** Scope of educational activities: 2 hour seminar Method of educational activities: Practical teaching

Number of credits: 2

Recommended semester: 1st

Cycle of study: 1

**Prerequisites:** 

## Conditions for passing the course:

Students complete one or a series of practical assignments depending on the difficulty of the assignment topic. Regular individual consultation is required. During the course of the semester there will be ongoing consultations on the development of the practical semester assignments. Unless otherwise specified at the beginning of the semester, the topics of the term papers are chosen by the students in consultation with the teacher.

The success criteria (percentage expression of results in the evaluation of the course) are for the classification levels as follows:

A - 100.00 - 90.00 %; B - 89.99 - 80.00 %; C - 79.99 - 70.00 %; D - 69.99 - 60.00 %; E - 59.99 - 50.00 %; FX/failed - 49.99 % and less.

The final grade is calculated as the average of the evaluation of active participation, level of artistic expression, originality of the solution in the context of the assignment, ability to defend and present the results of the semester project and applicability in the context of the stated objectives.

## Learning outcomes:

The aim of the course is to master the principles of stylization or abstraction of shapes in context, symmetry, asymmetry, scale, variation, combination, contrast, permutation, structure, etc. and their use in artistic and pedagogical practice.

## Acquired knowledge:

Orientation in the principles of artistic stylization and abstraction of shapes.

Application of knowledge in the creation of sculpture, spatial object, installation, etc.

## Acquired skills:

to master the fundamentals of artistic stylization and abstraction of shapes to understand the fundamentals of spatial composition, installation

## Acquired competences:

to teach the principles of the liberal arts at different study levels

manage resources for educational purposes

facilitate teamwork among students

to debate about art production

adapt vocational training to the labour market

### **Course content:**

- presentation of assignments

- work on assignments

- mid-term corrections

The mid-term correction cycle is repeated at least 6-12 times during the semester, depending on the difficulty of the assignment.

- presentations of all assignments

## Recommended literature:

FEHÉR, G. - SZUNYOGHY, A.: Anatomie pro výtvarníky. Praha: Slovart, 1999. 220 p. ISBN 80-7209-180-8

HALL FOSTER et al..: Umění po roce 1900, Slovart, 2015. 816 p. ISBN 9788073919757

RUHBERG, K. et al..: Umění 20. století: malířství, skulptury a objekty, nová média, fotografie. Bratislava: Slovart, 2004. 838 p. ISBN 80-7209-521-8.

BAJCUROVÁ, K.: Slovenské sochárstvo 1945 – 2015. Bratislava: Slovart, 2017. 320 p. ISBN 9788097184711

GRAHAM- DIXON, Andrew.: Umenie. Bratislava: Ikar, 2010. 612 p. ISBN 978-80-551-2267-0 LUCIE – SMITH, E.: Artoday – Současné světové umění. Praha: Slovart,1996. 511 p. ISBN 80-85871-97-1

LANG, J.: Úvod do sochárstva. Bratislava: Ikar, 1997. 79 p. ISBN 80-7118-370-9

MANCA, J, BADE, P.: 1000 geniálních soch. Praha: Sirrocco, 2009. 543 p. ISBN 978-80-204-1992-7

STADLER, W.: 1 Dejiny sochařství. Praha: Rebo, 1996. 198 p. ISBN 80-85815-67-2

VOLAVKOVÁ - SKOŘEPOVÁ, Z.: Sochári o sebe a svojom diele. Bratislava: Tatran, 1978. 580 p. ISBN: 61-882-68

RUSINOVÁ, Z.: Autoportrét v slovenskom výtvarnom umení 20. storočia. Bratislava: Veda, 2009. 362 p. ISBN 978-80-224-1075-5.

RUGOFF, R. et al..: The Human Factor: The Figure in Contemporary Sculpture, London: Hayward Gallery, 2014. 200 p. ISBN 978 1 85332 322 5.

## Language which is necessary to complete the course:

- 1. Slovak and Czech language
- 2. English language

## Notes:

## **Course evaluation**

Total number of students evaluated: 274

А	В	С	D	E	FX
20%	34%	22%	4%	1%	19%

## Lecturer:

Mgr. art. Ján Zelinka, ArtD., examiner, lecturer

Date of last change: 10.02.2022

University: University of Prešov

Faculty/university workplace: Faculty of Arts

Code: 1IHVU/V2B/TVU2/15

**Course title:** *Theory of Fine Arts 2* (profile course)

**Type, scope and method of educational activity:** 1 hour lecture / 1 hour seminar per week / 26 hours per semester,

onsite or combined method of education

Number of credits: 2

**Recommended semester:** 2nd

Cycle of study: 1

**Prerequisites:** 

Conditions for passing the course:

The course ends with an exam. During the semester the student:

- completes and submits a written assignment on a pre-approved topic.

- passes examinations.

Unexcused absence from onsite classes is considered a failure to meet the requirements for successful completion of the course.

The success criteria (percentage expression of results in the evaluation of the course) are for the classification levels as follows: A - 100,00 - 90,00 %; B - 89,99 - 80,00 %; C - 79,99 - 70,00 %; D - 69,99 - 60,00 %; E - 59,99 - 50,00 %; FX - 49,99 % and less.

Requirements for the written assignment:

A written assignment on a single artist, artistic problem, phenomenon, or artefact that students will analyse and interpret in its cultural and historical context. The assignment is to be accepted by the instructor during the credit week or no later than two working days before the make-up deadline.

Structure of the assignment:

- A brief historiography of the subject of the written assignment. Historical, cultural and social situation and context at the time of the artist's creation, the existence of the movement, the group and the emergence of the artwork

- Cultural-historical interpretation of the artwork or artefact.

- Art-historical interpretation of an artwork/works or artefact using professional terminology. Length: 8,000-10,000 characters, including spaces (excluding footnotes and list of bibliographical references).

Assessment criteria: independence in producing the written assignment; correct use of basic concepts from the theory and history of art, and their application in a specific situation; ability to analyse and interpret a work of art in its historical and social context; demonstration of own opinion on the studied issue; logical, factual argumentation, interconnectedness of parts of the text; use of relevant literature and its proper handling; ethics of citation. Use of citations related to the subject of the thesis from at least ten sources: 3 - monographs, 3 proceedings and scientific/professional journals, 3 scientific and professional papers on the Internet, 1 paper of the student's choice from the previous three categories.

Active participation and preparation in seminars will also be assessed.

## Learning outcomes:

After completing the course, a student acquires:

# Acquired knowledge:

- the student has knowledge of the formative and technological elements of a work of art -student knows how to interpret a work of art - plot elements, narratives, official and own (personal, experiential) interpretation; Algorithms of Interpretation; Boundaries of Art; Kitsch and Art;

# Acquired skills:

- ability to prepare presentations of selected works of art and their interpretation according to the instructions

# Acquired competences:

- The student is able to work with an artwork, is able to present its fundamental characteristics **Course content:** 

a work of art - its perception, reflection; original, copy, reproduction, paraphrase; artistic language - content and formative elements of a work of art; historical and biographical elements; ideological and content elements

## Recommended literature:

ARNHEIM, R., 1974. Art and Visual Perception. A Psychology of the Creative Eye. Berkeley – Los Angeles – London: University of California Press.

ARNHEIM, R. 1970. Visual thinking. London: Faber and Faber.

DYTRTOVÁ, K., 2010. Interpretace a metody ve vizuálních oborech. Ústí nad Labem: Studium artium Univerzita J.E. Purkyně.

ECO, U., 1995. Interpretácia a nadinterpretácia obrazu. Bratislava: Archa.

FOUCAULT, M., 1994. Toto nie je fajka. Bratislava: Archa.

GERO, Š. - HUSÁR, J. - SOKOLOVÁ, K., 2004. Teória výtvarnej kultúry a stručný prehľad dejín umenia. Banská Bystrica: Pedagogická fakulta UMB.

GERO, Š. – TROPP S., 1999. Ako porozumieť výtvarnému dielu? Banská Bystrica: Metodické centrum.

GERO, Š., TROPP, S., 2000. Interpretácia výtvarného diela. Banská Bystrica: Pedagogická fakulta UMB.

GERO, Š., 2002. Verbálna interpretácia výtvarného diela. Banská Bystrica: Metodické centrum. GOODMAN, N., 2007. Jazyky umění. Nástin teorie symbolů. Praha: Academia.

HUSÁR, J. – SOKOLOVÁ, K. 2011. *Vizuálna kultúra a komunikácia*. Banská Bystrica: PF UMB. MISTRÍK, E., 1994. *Vstup do umenia*. Nitra, Enigma.

WOLFFLIN, H., 2020. Zakladní pojmy dějin umění: problem vývoje stylu v novověkém umění. Praha: Academia.

Language which is necessary to complete the course: Slovak, Czech, and English language

**Notes:** Total student workload per semester: 90 hours; 26 contact hours; 64 self-study hours.

# **Course evaluation**

Total number of students evaluated: 242

А	В	С	D	E	FX
17%	13%	17%	6%	9%	39%

Lecturer: Assoc. Prof. Vladislav Grešlík, ArtD.

Date of last change: 10.02.2022

University: University of Prešov

Faculty/university workplace: Faculty of Arts

**Code:** *1IHVU/V1B/VAP2* 

**Course title:** *Art Activities in Nature 2* 

**Type, scope and method of educational activity:** Type of educational activity: practice Scope of educational activity: 5 days per semester

Method of education activity: Combined method

## Number of credits:

**Recommended semester:** 2nd

Cycle of study: 1

Prerequisites: Painting 2

# Conditions for passing the course:

## Continuous assessment:

During Art Activities in Nature 2, the student works on studies, creating paintings and drawings, compositions on the subject of details in nature. The student is assessed on their ability to work with images, drawing and their painting skills. The continuous assessment is 50% of the overall grade.

## Final assessment:

The course ends by final evaluation. The educational process is carried out as a whole, as an art project - the student paints and draws in plein air and presents the results of the study as daily works. The student must demonstrate creative ability and craftsmanship, expressing himself artistically through drawing and painting. The acquisition of theoretical knowledge, which is gradually acquired through the educational process, is also important. The artistic quality of the created works, the student's approach to the work in the plein-air is evaluated.

## Learning outcomes:

**Acquired knowledge:** The student acquires knowledge about the use of basic compositional principles and selected techniques in the process of combining multiple media in the depiction of details in nature.

**Acquired skills:** The student is able to create painting, drawing, composition on the subject, depicting details in nature. The result of the educational process is then studies, paintings and drawings, compositions.

**Acquired competences:** The student can work independently on assignment- details in nature. Prerequisite is to combine spontaneity and nature study. The student can also use digital media creatively. When creating a painting, the student can independently implement artistic solutions immediately in the plein air.

# Course content:

The main focus of the class is the study of details of nature created directly in nature. The creative process is combined with lectures on the rules of artistic expression when working en plein air, (colour and light contrasts in painting, working procedures when working in the landscape, linear, colour and aerial perspective, composition as an elementary aspect of a painting). Orientation, brief schedule and workflow of the educational process:

- Familiarization with the atmosphere of the landscape in which the students will create;

- study of details of nature; technique: pen and ink, tempera, watercolour, paper, mixed media;

- creative exercises, composition on the topic of details of nature in the context of the landscape preparation of proposals: sketches, studies, work with photography mixing techniques;

# **Recommended literature:**

SMITH, R., 2000. Encyklopedie výtvarných technik a materiálů. Praha: Slovart. ISBN 80-7209-245-6.

OLMEDO, S.G., 1996. Jak malovat. Pastel. Svojtka a Vašut, Praha, ISBN 80-7236-045-0. ROESOLOVÁ, Věra. 2004. Linie, barva a tvar. ISBN 80-902267-5-2.

Language which is necessary to complete the course: Slovak language

**Notes:** *compulsory course* 

## **Course evaluation**

Total number of students evaluated: *the actual number of students assessed from the introduction of the course to its last update* 

А	В	С	D	E	FX
0%	0%	0%	0%	0%	0%

The percentage of assessed students who obtained a grade of A, B, ... FX. The sum of a, b, c, d, e, f is 100. If a student has obtained an FX in one year and a D grade after the subsequent enrolment in the course, both grades will be taken into account.

## Lecturer:

Assoc. Prof. Martin Zbojan, art graduate, PhD.

Date of last change: February 2022

Approved by: Assoc. Prof. Martin Zbojan, art graduate, PhD.

University: University of Prešov

Faculty/university workplace: Faculty of Arts

Code: 1IHVU/V2B/DVU3/15

**Course title:** *History of Fine Arts 3* (profile course)

**Type, scope and method of educational activity:** 1 hour lecture / 1 hour seminar per week / 26 hours per semester,

onsite or combined method of education

Number of credits: 3

**Recommended semester:** 3rd

Cycle of study: 1

Prerequisites:

Conditions for passing the course:

The course ends with an exam (oral and/or written).

During the semester the student:

- completes and submits a written assignment on a pre-approved topic.

Unexcused absence from onsite classes is considered a failure to meet the requirements for successful completion of the course.

The success criteria (percentage expression of results in the evaluation of the course) are for the classification levels as follows: A - 100,00 - 90,00 %; B - 89,99 - 80,00 %; C - 79,99 - 70,00 %; D - 69,99 - 60,00 %; E - 59,99 - 50,00 %; FX - 49,99 % and less.

Requirements for the written assignment:

A written assignment on a single artist, artistic problem, phenomenon, or artefact that students will analyse and interpret in its cultural and historical context. The assignment is to be accepted by the instructor during the credit week or no later than two working days before the make-up deadline.

Structure of the assignment:

- A brief historiography of the subject of the written assignment. Historical, cultural and social situation and context at the time of the artist's creation, the existence of the movement, the group and the emergence of the artwork

- Cultural-historical interpretation of the artwork or artefact.

- Art-historical interpretation of an artwork/works or artefact using professional terminology. Length: 8,000-10,000 characters, including spaces (excluding footnotes and list of bibliographical references).

Assessment criteria: independence in producing the written assignment; correct use of basic concepts from the theory and history of art, and their application in a specific situation; ability to analyse and interpret a work of art in its historical and social context; demonstration of own opinion on the studied issue; logical, factual argumentation, interconnectedness of parts of the text; use of relevant literature and its proper handling; ethics of citation. Use of citations related to the subject of the thesis from at least ten sources: 3 - monographs, 3 proceedings and scientific/professional journals, 3 scientific and professional papers on the Internet, 1 paper of the student's choice from the previous three categories.

Active participation and preparation in seminars will also be assessed.

## Learning outcomes:

The student learns about the art of the Renaissance and Baroque; learns to understand art as a part of the historical development of society and its culture; learns the basics of perception and interpretation of works of art with a focus on school practice.

The course analyses the development of Renaissance and Baroque art, introduces and characterises the different national cultures of Europe. The aim is to guide the student in the stylistic multiplicity of the artistic expressions of the Renaissance and Baroque periods. After completing the course, a student acquires:

# Acquired knowledge:

- The student can define the developmental phases, manifestations and currents of the visual arts of Europe in the 15th-18th century.

- The student can describe the socio-political, economic and cultural-historical background of the evolution of Renaissance and Baroque art.

- The student recognizes individual characteristic artistic expressions of relevant national cultures in architecture, sculpture, painting and applied arts.

- The student is able to analyse the place of the visual arts of the time in the context of other cultural expressions (music, dance, literature, theatre); the student can characterise the interconnectedness of Renaissance and Baroque art with the spiritual ideas of the time; the student understands the art of a given period as an integral part of culture and the historical development of society.

# Acquired skills:

- The student applies stylistic and compositional elements in the perception of a given work and art-historical monuments; through active comparison of monuments of individual national cultures, the student realizes a systematic perception of a work of art.

# Acquired competences:

- The student acquires artistic-perceptual competences by continuous perception of Renaissance and Baroque art.

- The student perceives and interprets works of art with a focus on school practice.

# Course content:

art of the Proto-Renaissance; Renaissance - periodization and basic features; Early Renaissance in Italy; High Renaissance in Italy; Late Renaissance in Italy; Mannerism; Transalpine Renaissance; Baroque - basic features and currents; Baroque in Italy - Spain - France - Flanders - Netherlands - Central Europe; Rococo

# **Recommended literature:**

BALEKA, J., 1997. Výtvarné umění. Výkladový slovník. Praha: Academia;

GOMBRICH, E., 2001. Příběh umění. Praha: Mladá fronta – Argo;

HUYGHE, R., ed., 1970. Umění a lidstvo. Umění renesance a baroka. Praha: Odeon;

CHÂTELET, A. – GROSLIER, B. P. (eds.), 2004. Svetové dejiny umenia. Maliarstvo, sochárstvo, architektúra, úžitkové umenie. Praha: Ottovo nakladatelství;

CHODURA, R. – KLIMEŠOVÁ, V. – KŘIŠŤAN, A., 2001. Slovník pojmů sakrálního výtvarného umění. Kostelní Vydří: Karmelitánské nakladatelství;

KITSON, M., 1972. Barok a rokoko. Bratislava: Pallas; Praha: Artia;

KOCH, W., 1971. Malý lexikon architektúry. Bratislava: Tatran;

LEVEY, M., 1972. Stručné dejiny maliarstva od Giotta po Cézanna. Bratislava: Tatran;

MARTINDALE, A., 1972. Renesancia. Bratislava: Pallas;

PIJOAN, J., 1984. Dejiny umenia 5. Bratislava: Tatran;

PIJOAN, J., 1984. Dejiny umenia 6. Bratislava: Tatran;

PIJOAN, J., 1985. Dejiny umenia 7. Bratislava: Tatran;

TOMA[N], R., ed., 1999. Baroko. Architektura. Plastika. Malířství. Praha: Nakladatelství Slovart,;

TOMAN, R., ed., 2000. Umění italské renesance: architektura, sochařství, malířství, kresba. Praha: Slovart,;

TROJAN, R. - MRÁZ, B., 1990. Malý slovník výtvarného umění. Praha: Státní pedagogické nakladatelství;

Language which is necessary to complete the course: Slovak, Czech, English language

**Notes:** *compulsory course* 

## **Course evaluation**

Total number of students evaluated: 190

А	В	С	D	E	FX
0%	3%	12%	18%	42%	26%

Lecturer:

Assoc. Prof. Vladislav Grešlík, ArtD.

Date of last change: 10.02.2022

Approved by: Dr. hab. Peter Kocák, PhD., art graduate

**University:** University of Prešov

Faculty/university workplace: Faculty of Arts

Code: 1IHVU/V2B/EDVU3/15

**Course title:** *Excursion History of Fine Arts 3* 

**Type, scope and method of educational activity:** excursion 5 days / 30 hours per semester, onsite or combined method of education

Number of credits: 2

**Recommended semester:** 3rd

Cycle of study: 1

Prerequisites:

#### Conditions for passing the course:

Completion; a written report during the excursion on a monument/artwork on a pre-specified topic related to the specific program of the excursion;

- excursion report - at least one page of text on the museums, galleries and art-historical monuments visited per day of the excursion

#### Learning outcomes:

students get acquainted with art-historical monuments and fine arts in galleries and museums in Slovakia and in other foreign countries, deepen their knowledge about art in situ in Slovakia, in neighbouring countries and elsewhere

#### Course content:

art of Slovakia, Europe, and the world, significant galleries, museums, art-historical monuments

#### Recommended literature:

BAKOŠ, J. Intelektuál a pamiatka. vol. 1. Bratislava: Kalligram. 2004.

BAKOŠ, J. Periféria a symbolický skok. vol. 1. Bratislava: Kalligram, 2002

KRESÁNEK, P., ed., 2009. Slovensko: ilustrovaná encyklopédia pamiatok: historická architektúra, pamiatky výtvarného umenia, pamätihodnosti. Bratislava: Simplicissimus.

Language which is necessary to complete the course: Slovak, Czech, English language

Notes: Total student workload per semester: 60 hours; 30 contact hours; 30 hours self-study.

## **Course evaluation**

Total number of students evaluated: all graduates of Bc. degree

А	В	С	D	E	FX
0%	0%	0%	0%	0%	0%

Lecturer: Assoc. Prof. Vladislav Grešlík, ArtD.

Date of last change: 10.02.2022

**Approved by:** Dr. hab. Peter Kocák, PhD., art graduate

**University:** University of Prešov

## Faculty/university workplace: Faculty of Arts

Code: 1/HVU/V/1B /MAL3

**Course title:** *Painting 3* 

#### Type, scope and method of educational activity:

Lecture, 1 hour per week Seminar, 1 hour per week Combined method

### Number of credits:

**Recommended semester:** 3rd

Cycle of study: 1

**Prerequisites:** *Painting 2* 

### Conditions for passing the course:

### Continuous evaluation:

Over the course of the semester, the student will continuously create a painting study on a given topic, a head study (portrait) based on a model and a photograph using tempera and acrylic on paper techniques. The continuous assessment constitutes 50% of the overall grade.

### Final Assessment:

To receive a grade of A, B, C, D, E, the student must demonstrate a creative approach, the ability to improve their painting skills through the process of artistic expression. The student will produce the required number of works on the subject of the study of the head (portrait) based on a model and photograph using tempera and acrylic techniques on A2 size paper. Simultaneously, the student works on a geometric composition creating the illusion of space, realization in acrylic on canvas format 50x50 cm.

The quality of the student works, participation in seminars, and the student's approach to classes, the theoretical knowledge, and knowledge acquired during classes are evaluated.

Unexcused absence from class is considered as a failure to meet the conditions for successful completion of the course. The success criteria (percentage expression of results in the evaluation of the course) are for the classification levels as follows:

A - 100.00 - 90.00 %; B - 89.99 - 80.00 %; C - 79.99 - 70.00 %; D - 69.99 - 60.00 %; E - 59.99 - 50.00 %; FX - 49.99 % and less.

A student who does not attend class, does not produce the required number of assignments during the semester will be graded with a grade of FX.

## Learning outcomes:

**Acquired knowledge:** The student acquires knowledge and skills in painting at an appropriate level. The student is able to prepare the painting materials used in the painting process; the student will also learn to work with the basic concepts and terminology used in painting as a medium. The student will be able to justify the chosen artistic and technological processes by describing and characterizing the results of their work.

**Acquired skills:** It is necessary to master the basic compositional principles and selected painting techniques. The student will be able to create a monochromatic study of a head, a portrait based on a model, a template - a photograph.

**Acquired competences:** The student creates a painting, a composition of a head study, combining spontaneity, systematic study and a conscious constructive approach.

The development of creativity - imagination and fantasy - is also important. Geometric compositions create the illusion of space in opposition to the head studies created during the semester.

# Course content:

The main topic of the class is the monochromatic solution of a painting of head study created based on a model and a template - a photograph.

-Painting is connected with lectures on the rules of artistic expression, colour relationships in painting, and the basics of technology of art materials.

-Painting of a head study according to a model (students work in pairs).

-Painting a head study, based on a photograph (long-term process).

- Painting an abstract geometric composition creating the illusion of space. Painting on canvas of smaller size, using acrylic technique.

## Recommended literature:

SMITH, R., 2000. Encyklopedie výtvarných technik a materiálů. Praha: Slovart. ISBN 80-7209-245-6.

PARRAMÓN, J. M., 1998. Teorie barev. Praha: Svojtka a Vašut. ISBN 80-7236-046-9. OLMEDO, S.G., 1996. Jak malovat. Pastel. Praha: Svojtka a Vašut. ISBN 80-7236-045-0. PLESKOTOVÁ, P., 1987. Svět barev. Praha: Albatros.

ROESOLOVÁ, V., 2004. Linie, barva a tvar. ISBN 80-902267-5-2.

Language which is necessary to complete the course: Slovak, English language

## Notes: compulsory course

## **Course evaluation**

Total number of students evaluated: *the actual number of students assessed from the introduction of the course to its last update* 

А	В	С	D	E	FX
22%	27%	15%	13%	4%	19%

The percentage of assessed students who obtained a grade of A, B, ... FX. The sum of a, b, c, d, e, f is 100. If a student has obtained an FX in one year and a D grade after the subsequent enrolment in the course, both grades will be taken into account.

Lecturer: Assoc. Prof. Martin Zbojan, art graduate, PhD.

Date of last change: February 2022

Approved by: Assoc. Prof. Martin Zbojan, art graduate, PhD.

University: University of Prešov

Faculty/university workplace: Faculty of Arts

Code: 1IHVU/V2B/MOD3/15

**Course title:** *Modelling 3* 

Type, scope and method of educational activity:

Scope of educational activity: 0 hours lecture/ 2 hour seminar Method of educational activity: Practical training

### Number of credits: 2

**Recommended semester:** 1st

Cycle of study: 1

Prerequisites:

## Conditions for passing the course:

During the semester, each student performs one or more practical assignments depending on the complexity of the topic. The selection of appropriate solutions for the assignments is done after consulting with the teacher. Regular consultation of preliminary sketches or models is required, as well as regular consultation on the preparation of assignments. Individual interpretation of the chosen theme is emphasized, with attention to idea, concept, and conception in the context of current artistic tendencies. Topics are assigned by the teacher at the beginning of the semester.

The success criteria (percentage expression of results in the evaluation of the course) are for the classification levels as follows:

A - 100.00 - 90.00 %; B - 89.99 - 80.00 %; C - 79.99 - 70.00 %; D - 69.99 - 60.00 %; E - 59.99 - 50.00 %; FX/failed - 49.99 % and less.

The final grade is calculated as the average of the scores for active participation, level of artistic expression, originality of the solution in the context of the assignment, ability to defend and present the results of the assignment, and applicability in the context of the stated objectives.

## Learning outcomes:

The student learns advanced principles of practical art. The student recognizes the importance of exploring shapes, stylization, or abstraction in the context of symmetry, asymmetry, scale, variation, combination, contrast, permutation, texture, etc. The student knows how to materialize artistic intent in the context of an idea. The student can transfer the specific idea of a work into a visual language based on the specific characteristics of the chosen material or working process.

The student can use the specific properties of natural and man-made materials to address a particular theme through a variety of creative approaches. The aim of the course is to develop the student's constructive, proportional, spatial problem solving skills according to spatial design challenges.

## Acquired knowledge:

orientation in advanced issues for spatial object creation orientation in advanced terminology for spatial object creation knowledge of creating conceptual art designs use of spatial design methodology in the educational process **Acquired skills:**  advanced spatial object design control

understanding of the principles of practical art, spatial composition, proportional relationships ability to create spatial artistic solutions with selected material

Acquired competences:

to teach the principles of liberal arts at different levels of study

to manage resources for educational purposes

to facilitate teamwork between students

to discuss artistic creation

to adjust workshops to the labour market

Course content:

-assignment

- consultation on preliminary proposals

- search for existing solutions and problem identification

- application of the chosen technique

- implementation of models and patterns

- technological implementation in the selected material

- presentation and evaluation of the project

**Recommended literature:** 

FEHÉR, G. - SZUNYOGHY, A.: Anatomie pro výtvarníky. Praha: Slovart, 1999. 220 p. ISBN 80-7209-180-8

HALL FOSTER et al.: Umění po roce 1900, Slovart, 2015. 816 p. ISBN 9788073919757

RUHBERG, K. et al.: Umění 20. století: malířství, skulptury a objekty, nová média, fotografie. Bratislava: Slovart, 2004. 838 p. ISBN 80-7209-521-8.

BAJCUROVÁ, K.: Slovenské sochárstvo 1945 – 2015. Bratislava: Slovart, 2017. 320 p. ISBN 9788097184711

GRAHAM- DIXON, Andrew.: Umenie. Bratislava: Ikar, 2010. 612 p. ISBN 978-80-551-2267-0 LUCIE – SMITH, E.: Artoday – Současné světové umění. Praha: Slovart,1996. 511 p. ISBN 80-85871-97-1

LANG, J.: Úvod do sochárstva. Bratislava: Ikar, 1997. 79 p. ISBN 80-7118-370-9

MANCA, J, BADE, P.: 1000 geniálních soch. Praha: Sirrocco, 2009. 543 p. ISBN 978-80-204-1992-7

STADLER, W.: 1 Dejiny sochařství. Praha: Rebo, 1996. 198 p. ISBN 80-85815-67-2

VOLAVKOVÁ - SKOŘEPOVÁ, Z.: Sochári o sebe a svojom diele. Bratislava: Tatran, 1978. 580 p. ISBN: 61-882-68

RUSINOVÁ, Z.: Autoportrét v slovenskom výtvarnom umení 20. storočia. Bratislava: Veda, 2009. 362 p. ISBN 978-80-224-1075-5.

RUGOFF, R. et al.: The Human Factor: The Figure in Contemporary Sculpture, London: Hayward Gallery, 2014. 200 p. ISBN 978 1 85332 322 5.

Language which is necessary to complete the course:

1. Slovak language

- 2. Czech language
- 3. English language

Notes:

Course evalua	tion					
Total number of	of students evalu	ated: 46				
A	В	С	D	E	FX	
48%	22%	7%	2%	0%	22%	
Lecturer: Mgr. art. Ján Zelinka, ArtD., examiner, lecturer						
Date of last change: 10.02.2022						
Approved by: Dr. hab. Peter Kocák, art graduate, PhD.						

University: University of Prešov

Faculty/university workplace: Faculty of Arts

Code: 1IHVU/V2B/DVU4/15

**Course title:** *History of Fine Arts 4* (profile course)

## Type, scope and method of educational activity:

1 hour lecture per week / 13 hours per semester,

onsite or combined method of education

Number of credits: 3

**Recommended semester:** 4th

Cycle of study: 1

**Prerequisites:** 

Conditions for passing the course:

The course ends with an exam. During the semester the student:

- completes and submits a written assignment on a pre-approved topic,

- passes examinations.

Unexcused absence from onsite classes is considered a failure to meet the requirements for successful completion of the course.

The success criteria (percentage expression of results in the evaluation of the course) are for the classification levels as follows: A - 100,00 – 90,00 %; B - 89,99 – 80,00 %; C - 79,99 – 70,00 %; D - 69,99 – 60,00 %; E - 59,99 – 50,00 %; FX - 49,99 % and less.

Requirements for the written assignment:

A written assignment on a single artist, artistic problem, phenomenon, or artefact that students will analyse and interpret in its cultural and historical context. The assignment is to be accepted by the instructor during the credit week or no later than two working days before the make-up deadline.

Structure of the assignment:

- A brief historiography of the subject of the written assignment. Historical, cultural and social situation and context at the time of the artist's creation, the existence of the movement, the group and the emergence of the artwork

- Cultural-historical interpretation of the artwork or artefact.

- Art-historical interpretation of an artwork/works or artefact using professional terminology. Length: 8,000-10,000 characters, including spaces (excluding footnotes and list of bibliographical references).

Assessment criteria: independence in producing the written assignment; correct use of basic concepts from the theory and history of art, and their application in a specific situation; ability to analyse and interpret a work of art in its historical and social context; demonstration of own opinion on the studied issue; logical, factual argumentation, interconnectedness of parts of the text; use of relevant literature and its proper handling; ethics of citation. Use of citations related to the subject of the thesis from at least ten sources: 3 - monographs, 3 proceedings and scientific/professional journals, 3 scientific and professional papers on the Internet, 1 paper of the student's choice from the previous three categories.

Active participation and preparation in seminars will also be assessed.

## Learning outcomes:

- The student learns about late 18th and 19th century European art.

- The student understands art as a part of the historical development of society and its culture.

- The student masters the fundamentals of perception and interpretation of works of art with

a focus on school practice.

The course analyses the development of 19th century European art, introduces and characterizes the different national cultures of Europe.

The objective is to acquaint the student with the stylistic multiplicity of artistic expressions and movements of 19th century art.

The student acquires:

# Acquired knowledge:

- The student is able to define the developmental phases, manifestations and currents of the visual arts of Europe in the late 18th and 19th century.

- The student is able to describe the socio-political, economic, and cultural-historical background of the development of art from Neoclassicism to Art Nouveau.

- The student is able to recognize individual characteristic artistic expressions of individual artistic periods in architecture, sculpture, painting, graphics and applied arts.

- The student is able to analyse the place of the fine arts of the period in the presence of other cultural expressions (music, dance, literature, theatre).

- The student will be able to spot interconnectivity between the art of individual artistic movements and the spiritual ideas of the period.

- The student understands the art of a given period as an integral part of the culture and historical development of society.

## Acquired skills:

- The student is able to apply stylistic and compositional elements in the perceptual interpretation of a work or art historical monuments.

The student is able to systematically perceive a work of art through active comparison of monuments of individual national cultures.

# Acquired competences:

- The student acquires artistic-perceptual competences by continuous perception of the art of the turn of the 18th and 19th centuries.

- The student is able to perceive and interpret works of art with a school practice focus.

# Course content:

Art at the turn of the 18th and 19th century. Neoclassicism. Romanticism. Biedermeier. Realism. Impressionism and Neo-Impressionism. Post-Impressionism. Symbolism. Art Nouveau. Architecture of the 19th century.

## **Recommended literature:**

BALEKA, J., 1997. Výtvarné umění. Výkladový slovník. Praha: Academia;

FAHR-BECKEROVÁ, G., 1998. Secese. [s.l.]: Nakladatelství Slovart;

GOMBRICH, E., 2001. Příběh umění. Praha: Mladá fronta – Argo;

HUYGHE, R. (ed.), 1975. Umění a lidstvo. Umění nové doby. Praha: Odeon;

CHÂTETET, A. – GROSLIER, B. P. (eds.), 2004. Svetové dejiny umenia. Maliarstvo, sochárstvo, architektúra, úžitkové umenie. Praha: Ottovo nakladatelství.

KOCH, W., 1971. Malý lexikon architektúry. Bratislava: Tatran;

PIJOAN, J., 2000. Dejiny umenia 11. Bratislava: Ikar;

PIJOAN, J., 1985. Dejiny umenia 8, 9. Bratislava: Tatran;

TROJAN, R. – MRÁZ, B., 1990. Malý slovník výtvarného umění. Praha: Státní pedagogické nakladatelství; WALTHER, Ingo F. (ed.), 2003. Malířství impresionismu. 1860-1920. [s.l.]: Taschen /

Nakladatelství Slovart;

monografie o jednotlivých smeroch, významných umelcoch, vedecké a odborné časopisy z dejín a teórie umenia

### Language which is necessary to complete the course: Slovak, Czech, English language

Notes: Total student workload per semester: 90 hours; 13 contact hours; 77 hours self-study.

## **Course evaluation**

Total number of students evaluated: 190

А	В	С	D	E	FX
2%	2%	11%	28%	35%	23%

Lecturer: Assoc. Prof. Vladislav Grešlík, ArtD.

Date of last change: 10.02.2022

## (pursuant to Decree No. 614/2002 Coll. of the Slovak Republic)

**University:** University of Prešov

Faculty/university workplace: Faculty of Arts

Code: 1IHVU/V2B/KAG4/15

Course title: Drawing and Printmaking 4

Type, scope and method of educational activity:

Type of educational activity: onsite

Recommended length of the course (in hours): 2

Weekly: 1,1 Per semester: 13,13

Method of educational activity: lecture, seminar, practical

Number of credits: 3

Recommended semester/trimester: 2nd semester, second year

Cycle of study: 1

Prerequisites: KAG1, KAG2

## Conditions for passing the course:

Active participation in seminars, submission of required assignments for final evaluation.

The student completes one or a series of practical assignments depending on the difficulty of the assignment topic. Regular individual consultation is required. During the course of the semester there will be ongoing consultation on the progress of the practical semester assignments. Unless otherwise specified at the beginning of the semester, the topics of the term papers are chosen by the students after consulting the teacher.

The success criteria (percentage expression of results in the evaluation of the course) are for the classification levels as follows: A - 100,00 – 90,00 %; B - 89,99 – 80,00 %; C - 79,99 – 70,00 %; D - 69,99 – 60,00 %; E - 59,99 – 50,00 %; FX /failed- 49,99 % and less.

The final grade is calculated as the average of the evaluation of active participation, level of artistic expression, originality of the solution of the assignment, ability to defend and present the results of the assignment and applicability of stated objectives.

## Learning outcomes:

The student knows graphic techniques of monotype, hand printing techniques, and knows the division of graphic techniques according to the categories of printing methods. The student masters the technique of ink pen drawing, which is a prerequisite for mastering classical intaglio printing techniques, etching, dry needle, etc.

# Course content:

A set of 5 lectures on the topic: division of graphic techniques.

- Printing from the surface, printing from the height, intaglio printing techniques

- Serigraphy as a reproductive and artistic graphic technique

# **Recommended literature:**

Kubas. J.1959.Techniky umeleckej grafiky. Bratislava 1959. Teissig, K. 1986. Technika kresby. Praha 1986. Krejča, A.1992. Techniky grafického umenia. Bratislava 1992. Zrzavý, J. 1977. Anatomie pro výtvarníky. Praha: Avicenum 1977

Language which is necessary to complete the course: Slovak language

Notes: compulsory course							
Course evalua							
	of students evalu	lated: 163	D	F	ГУ		
A	В	C	5	-	FX		
19%	18%	28%	12%	11%	12%		
Lecturer:							
Assoc. Prof. Ma	artin Zbojan PhD	art graduate					
Dr. hab. Peter	Kocák PhD art gi	aduate					
Date of last ch	ange: February .	2022					
Approved by:	Dr. hab. Peter k	(ocák, art gradu	uate, PhD.				

Course title:

University: University of Prešov

Faculty/university workplace: Faculty of Arts

**Code:** *1IHVU/V1B/VAP4* 

Art Activities in Nature 4

**Type, scope and method of educational activity:** *Type of educational activity: practice Scope of educational activity: 5 days per semester Method of education activity: Combined method* 

## Number of credits:

Recommended semester: 4<sup>th</sup>

Cycle of study: 1

**Prerequisites:** Art Activities in Nature 2

## Conditions for passing the course:

## Continuous assessment:

During Art Activities in Nature 2, the student works on studies, creating paintings and drawings, compositions on the subject of details in nature. The student is assessed on their ability to work with images, drawing and their painting skills. The continuous assessment is 50% of the overall grade.

## Final assessment:

The course ends by final evaluation. The educational process is carried out as a whole, as an art project - the student paints and draws in plein air and presents the results of the study as daily works. The student must demonstrate creative ability and craftsmanship, expressing himself artistically through drawing and painting. The acquisition of theoretical knowledge, which is gradually acquired through the educational process, is also important. The artistic quality of the created works, the student's approach to the work in the plein-air is evaluated.

## Learning outcomes:

# Acquired knowledge:

The student acquires knowledge about the use of basic compositional principles and selected techniques in the process of combining multiple media in the depiction of details in nature. **Acquired skills:** 

- The student is able to create a painting, a drawing, a composition to display an open landscape,

- The student is able to work independently on assignments in the terrain, think conceptually and create in a landscape setting,

- The student can understand and explain in their words the nature and meaning of the elementary means of image making (light, shadow, color, drawing, line, composition, perspective).

## Acquired competences:

- The student can work independently on a portrayal of an open landscape,

- The student can use selected techniques and technologies and processes of image making on a given subject,

- the student can depict a landscape immediately en plein air using drawing and painting techniques and digital media.

- The student can create a landscape image, a composition on the theme of landscape, linking spontaneity and the study of seen reality.

# Course content:

Open landscape studies in plein air are the main focus of the course. The art work is combined with lectures on plein-air techniques (linear, colour and air perspective, choice of motif, compositional solution).

Schedule and work sequence of the educational process:

- Familiarization with the landscape and atmosphere of the region, photo-plenaire;

- creation of landscape studies followed by free compositions on the theme of landscape; Technique: pen and ink, tempera, acrylic, watercolour, paper, mixed media;

- creative exercises, composition contexts of landscape;

## **Recommended literature:**

SMITH, R., 2000. Encyklopedie výtvarných technik a materiálů. Praha: Slovart. ISBN 80-7209-245-6.

OLMEDO, S.G., 1996. Jak malovat. Pastel. Svojtka a Vašut, Praha, ISBN 80-7236-045-0. ROESOLOVÁ, Věra. 2004. Linie, barva a tvar. ISBN 80-902267-5-2.

PARRAMÓN, José, M. a G. Fresquet, 1996. Akvarel. Praha: Svojtka a Vašut. ISBN 80-7180-027-9.

Language which is necessary to complete the course: Slovak, English language

**Notes:** *compulsory course* 

### **Course evaluation**

Total number of students evaluated: *the actual number of students assessed from the introduction of the course to its last update* 

А	В	С	D	E	FX
0%	0%	0%	0%	0%	0%

The percentage of assessed students who obtained a grade of A, B, ... FX. The sum of a, b, c, d, e, f is 100. If a student has obtained an FX in one year and a D grade after the subsequent enrolment in the course, both grades will be taken into account.

Lecturer: Assoc. Prof. Martin Zbojan, art graduate, PhD.

Date of last change: February 2022

University: University of Prešov

Faculty/university workplace: Faculty of Arts

Code:: 1IHVU/V2B/DVU5/15

**Course title:** *History of Fine Arts 5* (study profile course)

**Type, scope and method of educational activity:** Lecture 1 hour per week / 13 hours per semester,

onsite and/or combined method of education

Number of credits: 4

**Recommended semester:** 5<sup>th</sup>

Cycle of study: 1.

Prerequisites:

Conditions for passing the course:

The course ends with an exam (oral and/or written).

During the semester the student:

- completes and submits a written assignment on a pre-approved topic.

Unexcused absence from onsite classes is considered a failure to meet the requirements for successful completion of the course.

The success criteria (percentage expression of results in the evaluation of the course) are for the classification levels as follows: A - 100,00 – 90,00 %; B - 89,99 – 80,00 %; C - 79,99 – 70,00 %; D - 69,99 – 60,00 %; E - 59,99 – 50,00 %; FX - 49,99 % and less.

Requirements for the written assignment:

A written assignment on a single artist, artistic problem, phenomenon, or artefact that students will analyse and interpret in its cultural and historical context. The assignment is to be accepted by the instructor during the credit week or no later than two working days before the make-up deadline.

Structure of the assignment:

- A brief historiography of the subject of the written assignment. Historical, cultural and social situation and context at the time of the artist's creation, the existence of the movement, the group and the emergence of the artwork

- Cultural-historical interpretation of the artwork or artefact.

- Art-historical interpretation of an artwork/works or artefact using professional terminology. Length: 8,000-10,000 characters, including spaces (excluding footnotes and list of bibliographical references).

Assessment criteria: independence in producing the written assignment; correct use of basic concepts from the theory and history of art, and their application in a specific situation; ability to analyse and interpret a work of art in its historical and social context; demonstration of own opinion on the studied issue; logical, factual argumentation, interconnectedness of parts of the text; use of relevant literature and its proper handling; ethics of citation. Use of citations related to the subject of the thesis from at least ten sources: 3 - monographs, 3 proceedings and scientific/professional journals, 3 scientific and professional papers on the Internet, 1 paper of the student's choice from the previous three categories.

Learning outcomes:

- The student becomes acquainted with the main avant-garde trends and currents of fine art of the first half of the 20th century in its historical and social context.

- The student learns to understand art as a part of the historical development of society and its culture.

- The student acquires the fundamentals of perception and interpretation of works of art with a focus on school practice.

The course analyses the development of European visual arts in the first half of the 20th century, introduces and characterises the different national cultures of Europe.

The aim is to provide the student with an insight into the stylistic diversity of artistic

expressions and artistic movements of the period.

The student acquires:

## Acquired knowledge:

- The student is able to define the developmental phases, manifestations and currents of the European visual arts of the first half of the 20th century.

- The student is able to describe the socio-political, economic and cultural-historical background of the development of art from Art Nouveau to Surrealism

- The student is able to recognize individual characteristic artistic expressions of individual artistic periods in architecture, sculpture, painting, graphics and applied arts.

- The student is able to analyse the place of the fine arts of the period in the presence of other cultural expressions (music, dance, literature, theatre).

- The student will be able to spot interconnectivity between the art of individual artistic movements and the spiritual ideas of the period.

- The student understands the art of a given period as an integral part of the culture and historical development of society.

#### Acquired skills:

- The student is able to apply stylistic and compositional elements in the perceptual interpretation of a work or art historical monuments.

- The student is able to systematically perceive a work of art through active comparison of relics of individual national cultures.

#### Acquired competences:

- By continuous perception of art of the turn of the first half of the 20th century, the student acquires artistic-perceptual competences.

- The student is able to perceive and interpret works of art with a school practice focus. Affective course objectives:

To become aware of the experience of visual art from Art Nouveau to Surrealism as an actualized aesthetic-artistic experience.

#### **Course content:**

Fauvism. Expressionism. Cubism. Futurism. Naive art. Poetic lyricism. Paris School. The beginnings of abstract painting. Dadaism. Metaphysical painting and surrealism. Functionalism, purism. Bauhaus. Russian and Soviet revolutionary avant-garde.

## **Recommended literature:**

BALEKA, J., 1997. Výtvarné umění. Výkladový slovník. Praha: Academia;

FOSTER, H. et al. Umění po roce 1900. Modernismus, antimodernismus, postmodernismus. Praha: Slovart, 2007.

HUYGHE, R. (ed.). Umění a lidstvo. Umění nové doby. Praha: Odeon, 1975;

CHÂTETET, A. – GROSLIER, B. P. (ed.). Svetové dejiny umenia. Maliarstvo, sochárstvo, architektúra, úžitkové umenie. Praha: Ottovo nakladatelství, 2004.

KOCH, W. Malý lexikon architektúry. Bratislava: Tatran, 1971;

LEINZ, G. Malířství 20. století. Praha: 1996;

PETRÁNSKY, Ľ. Princípy moderného umenia. Bratislava: Smena, 1988;

PIJOAN, J. Dejiny umenia 11. Bratislava: Ikar, 2000;

PIJOAN, J. Dejiny umenia 9. Bratislava: Tatran, 1988;

THOMASOVÁ, K. Výtvarné smery v umení 20. storočia. Bratislava: Pallas, 1994;

TROJAN, R. – MRÁZ, B. Malý slovník výtvarného umění. Praha: Státní pedagogické nakladatelství, 1990;

WALTHER, I. F. (ed.). Umění 20. století. Taschen/Nakladatelství Slovart, 2004;

monografie o jednotlivých smeroch, významných umelcoch, vedecké a odborné časopisy z dejín a teórie umenia

**Language which is necessary to complete the course:** *Slovak language, Czech language, English language* 

**Notes:** overall student course load per semester: 120 hours; 13 contact hours; 107 hours of self-study

## **Course evaluation**

Total number of students evaluated: 146

А	В	С	D	E	FX
4%	10%	18%	29%	35%	5%

Lecturer: Assoc. Prof. Vladislav Grešlík, ArtD.

Date of last change: 10.02.2022

Approved by: Dr. hab. Peter Kocák, PhD., art graduate

**University:** University of Prešov

Faculty/university workplace: Faculty of Arts

Course code:1/HVU/V2B/MOD5/15 Course title: Modelling 5

Type, scope and method of educational activities:

Scope of educational activities: 2 hour seminar

Method of educational activities: Practical teaching

Number of credits: 2

**Recommended semester of study:** 1st

Degree of study: 1.

## Prerequisites:

## Conditions for passing the course:

Each student carries out a practical assignment on a pre-approved topic.

The choice of appropriate solutions shall be made in consultation with the teacher. An individual interpretation of the chosen topic is required, with emphasis on the idea, idea, possible concept overlap to other media. Orientation in contemporary artistic tendencies. Regular consultation of preliminary sketches, models and term paper in progress is included. The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:

A - 100.00 – 90.00%; B - 89.99 – 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 - 50.00%; FX /failed - 49.99 and less %.

Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.

## Learning outcomes:

The aim of the course is to develop one's ability to express oneself in the specific area in terms of the extended concept of modelling. Provide his/her own art project with an overlap to other media in the contemporary visual vocabulary. The extended term of modelling can be applied in artistic and pedagogical practice.

## Acquired knowledge:

orientation in the terms of contemporary visual arts ability to create conceptual artistic realizations in contemporary artistic tendencies usage of extended possibilities of the term modelling in the educational process **Acquired skills:** 

manipulation with an advanced construction of a three-dimensional object understanding of the extended term of modelling

ability to create three-dimensional art solutions

## Acquired competencies:

to teach the principles of free visual arts at various study degrees

discuss works of art

adjust the specialized plan to the labor market

Course content:

THE ASSIGNMENT

- consultations about ongoing projects, possible solutions and problem identification

- application of the selected option of expression

- implementation of mock-ups and models

**Project Implementation** 

- presentation and evaluation of the project

## Recommended literature:

BAJCUROVÁ, K.: Slovník svetového a slovenského výtvarného umenia druhej polovice 20. storočia. Bratislava: Profil, 1999. 320 p. ISBN: 80-968283-0-4

HALL FOSTER et al.: Umění po roce 1900 , Slovart, 2015. 816 p. ISBN 9788073919757

RUHBERG, K. et al.: Umění 20. století: malířství, skulptury a objekty, nová média, fotografie. Bratislava: Slovart, 2004. 838 p. ISBN 80-7209-521-8.

GRAHAM-Dixon, Andrew.: Umenie. Bratislava: Ikar, 2010. 612 p. ISBN 978-80-551-2267-0

LUCIE – SMITH, E. 1996: Artoday – Současné světové umění. Praha: Slovart,1996. ISBN 80-85871-97-1

LANG, J: Úvod do sochárstva. Bratislava: Ikar, 1997. ISBN 80-7118-370-9

BAJCUROVÁ, K.: Slovenské sochárstvo 1945 – 2015. Bratislava: Slovart, 2017. 320 p. ISBN 9788097184711

MANCA, J, BADE, P.: 1000 geniálních soch. Praha: Sirrocco, 2009. ISBN 978-80-204-1992-7 STADLER, W.: 1 Dejiny sochařství. Praha: Rebo, 1996. ISBN 80-85815-67-2

VOLAVKOVÁ - SKOŘEPOVÁ, Z. 1968: Sochári o sebe a svojom diele. Bratislava: Tatran,

RUGOFF, R. et al.: The Human Factor: The Figure in Contemporary Sculpture, London: Hayward Gallery, 2014. 200 p. ISBN 978-1 853 32-322-5.

#### Notes:

#### Language competence required for the course:

1. Slovak and Czech

2. English

Notes:

#### **Courses evaluation**

Total number of students evaluated: 143

А	В	С	D	E	FX
20%	36%	31%	8%	1%	3%

#### Lecturers:

Mgr. art. Ján Zelinka, ArtD. examiner, lecturer

Date of last change: 10.02.2022

**University:** University of Prešov

Faculty: Faculty of Arts

Course code: 1IHVU/V2B/UDVV3

**Course title:** *Introduction to the didactics of art education* 

### Type, scope and method of educational activities:

Type of educational activities: lecture, seminar

Scope of educational activities: 0.1 hours per week, 0.24 per semester

### Number of credits: 2

**Recommended semester/trimester of study:** 3rd year, winter semester

## Degree of study 1.

**Conditions for completing the course:** Creative and prompt reactions to the artistic and educational situation in the classroom. Ability to incorporate pedagogically and ethically appropriate solutions into an unexpected situation during classes. Timely reflection in interaction with the student and his work. Implementation of humane ways to conflict resolution and arising artistic expression within the social group during the educational process.

The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:

A - 100.00 – 90.00%; B - 89.99 – 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 - 50.00%; FX /failed - 49.99 and less %.

Final grade is calculated as the average of the evaluation of an active participation, the originality of an artistic expression within the assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.

#### Learning outcomes:

Application of didactic principles in the educational and pedagogical process - application of theoretical and practical knowledge and experiences. Preparation for solving situations at classroom, understanding the ways of dealing with students with specific needs.

Acquired knowledge:

Understanding the basic art works from the particular area as well as ways of solving situations in the classroom.

Acquired skills:

Ability to propose solutions to tasks in practice, considering the age, situation and conditions in the classroom, school, and free time activities.

Acquired competencies:

Organization of events and occasions aimed on meeting the essentials of art classes in a safe and creative environment.

## Course content:

- Theoretical preparation for the lesson

- Timetable of the lesson, progress review

- Improvisation in classroom

- Differentiation of students' approaches to various topics

-Approach of art pedagogues to the valid syllables and to the expiring syllables from the past

- Perspective of teaching of the art and relation to art in schools

-Realization of the preparations and performances

- Evaluation of implemented performances and theoretical preparations **Recommended literature:** BENJAMIN, W. Iluminácie. Bratislava: Kalligram, 1999. 288 p. BERTRAND, Y. Soudobé teorie vzdelávání. Praha: Portál, 1998. 229 p. CIPRO, M. Galerie světových pedagogů. The first volume: from antiquity to enlightenment. CIPRO, M. Galerie světových pedagogů. Second volume: the nineteenth century. Praha: M. Cipro, 2002. 637 pp. Praque: M. Cipro, 2002. 591 p. CIPRO, M. Galerie světových pedagogů. Volume Three: Twentieth Century. Praha: M Cipro, 2002 . 633 p. CREMENT, X. Dost bylo.... Olomouc: Votobia, 1998. 187 p. FOŘTÍK V., FOŘTÍKOVÁ J. Nadané dítě a rozvoj jeho schopností.Vyd.1 – Praha: Portál, 2007. 128 p. HAVLÍK, R. Sociologie výchovy a školy. Praha: Portál, 2002, 184 p. HOROVÁ, J. Ateliér výtvarních nápadú. Praha: Portál, 2008. 136 p CHLUP, O. et. al. Pedagogická encyklopedie. 1. part. Praha: "Novina", 1938. 640 p. CHLUP, O.et. al. Pedagogická encyklopedie. 3. part Praha: "Novina", 1940. 527 p. CHRÁSKA, M. Metody pedagogického výzkumu. Grada Publishing, a.s. 2007, 272 p. JOHNSON, P. Dějiny umění: nový pohled. Praha: Academia, 2006. 683 p. KAŠČÁK,O.j. Moc školy. O formatívnej sile organizácie.Bratislava: Typi Universitatis Tyrnavensis Veda, 2006, 45p. READ, H. Výchova uměním. Praha: Odeon, 1967 ŠICKOVÁ, J. Arteterapia – úžitkové umenie? Bratislava: Petrus,2006, 273p ŠICKOVÁ, J. Základy arteterapie. Praha: Portál, 2002. 167 p. ROESELOVÁ, V.; Techniky ve výtvarné výchově. - 1st Edition Praha: Sarah, 1996. BABYRÁDOVÁ, H.; Rituál, umění a výchova. - 1st Edition Brno: Masaryk University, 2002. HORÁČEK, R.; Galerijní animace a zprostředkování umění. Brno: CERM, 1998. HORÁĆEK,R.: Galerijní animace a sprostředkování umění, Akademica, nakladatelství CERM, 1998 SLAVÍK, J.: Od výrazu k dialogu ve výchově, Artefiletika, Karolinum Praha, 1997 ROESSELOVÁ, V.: Proudy ve výtvarné výchově, Sarah, Praha 1999 KOHLOVÁ, M. A.; 200 výtvarných činností. Praha: Portál. 2003. KOHLOVÁ, M. A.; GAINEROVÁ, C.; Dalších 199 výtvarných činností. Praha: Portál. 2003. OESELOVÁ, V.; Linie, barva a tvar ve výtvarné výchově. Praha: Sarah, 2004. ISBN 80-902267-5-2. ROESELOVÁ, V.; Námět ve výtvarné výchově. - 1st Edition Praha: Sarah, 1995. PINK,D.: Úplně nová mysl. Praha: Ideál, 2008 HOLLINGSWORTHOVÁ, M.: Umenie v dejinách sveta. Bratislava: Mladé letá, 2006 FRANKL,V.: A přesto říci životu ano. Kostelní Vydří, Karmelitánské nakladatelství: 2006 LITTLE, S.: ... izmy, ako rozumieť umeniu. Bratislava, Slovart: 2006 Language competence required for the course: Slovak language **Courses evaluation** Total number of students evaluated: 73 А В С D Е FX 59% 27% 5% 0% 0% 8% Lecturers:Mgr. Jaroslav Ondo, PhD. Date of last change: 10.1.2022 Approved by: Dr. habilit. Peter Kocák, art graduate, PhD.

**University:** University of Prešov

Faculty: Faculty of Arts

Course code: 1IHVU/V2B/ZDT/15

**Course title**: FUNDAMENTALS OF DOCUMENTARY AND ANIMATED ART

Type, scope and method of educational activities:

Type of educational activities: lecture, seminar

Scope of educational activities: 0.1 hours per week, 0.24 per semester

Number of credits: 2

Recommended semester/trimester of study: 3rd year of study, winter semester

## Degree of study 1.

**Conditions for completing the course:** Discipline offers a room for recognition the basic principles of projects creation and production of documentary films, learning the steps to the implementation and procession of filmed material from the selection of a topic to finalization a short film documentary. Another aim is to create an original animated film. Justify the preparation of the theme, supervise the choices of the animation method (stop motion. Surface, three-dimensional animation) and demonstrate the ability to inventively manipulate with the principles of classical stepping using digital technology. The final project will be confronted at shows of non-commercial films within Slovakia and abroad. In addition to the full implementation of relevant stimuli within the valid syllables of art education at schools, self-study also assumes creative work in groups with children interested in understanding the systems of film speech.

Ability to justify the choice of a certain photographic, audiovisual illustration in its authorial meaning.

Take a stand on others' views. Specify different points of view of the creators of the corresponding genre and identify, name possible ambiguities or problems within the creation. Create the performances corresponding to the ones of the state educational program in the film area (video, photography, and electronic media) - methodological series, a range of topics of art education, in terms of gaining experience necessary for activities at schools. The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:

A - 100.00 – 90.00%; B - 89.99 – 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 - 50.00%; FX /failed - 49.99 and less %.

Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.

**Learning outcomes:** Ability to define documentary and animated works among film genres. In accordance with the project methods, prepare individual works for implementation and finalization. Demonstrate a knowledge within the various options of implementation in school practice.

*Orientation in the basic periods of history in documentary and animated art. Acquired knowledge:* 

Usage of the theoretical foundations for proofreading topics in the early stages of projects. Acquired skills:

Prepare favorable conditions for a documentary or animated film creation

And technological means.

Acquired competencies:

Independent implementation of filming in exteriors and interiors, including preparation for stop motion, ability to deal ethically with the copyright-related issues music and sound records.

## Course content:

- Reportage, documentary, clarification of terms
- Creation of a film theme, script
- Visual and ethical value of the film work
- Humanization of life in the opposition to destruction in contemporary society and art
- Movie demos in a variety of content and forms
- The innovation of film documentary in its legacy
- Animation in the film broad spectrum for the story formulation
- Types of animation
- Creation of a story, its basic components
- Preparation of characters, representatives, artistic components of the animated film
- Realization of the prepared film
- Finishing, editing, post-production of sound
- Evaluation, work analysis

## Recommended literature:

BARAN, L. Zázraky filmového obrazu. Panorama, Prague 1989.

GREGOR, U. – Patalas, E.: dejiny filmu. Tatran, Bratislava.

FÁROVÁ, A., Dvě tváře. Praha : Torst , 2009,1151 p.

SUDEK, J. Reklama. Prague : Torst , 2008, 79p.

World Press Photo 10. London : Thames and Hudson , 2010. 155 p.

BÁN, Andrej. Iné Slovensko. Slovart, Bratislava 2005. 128 p.

BÁN, Andrej. Kosovo. Slovart, Bratislava 2008. 128 p.

PINK, H. Daniel. Úplně nová mysl. Ideál, Praha 2008. 270 p.

LAMBERT, Gilles. Dějiny fotografie. Taschen, 2010. 768 p.

TRUFFAUT, F. Rozhovory Hitchcock-Truffaut. Praha: Československý filmový ústav, 1987. 211p.

BERNARD, J. Jazyk, kinematografie, komunikace. O mezeře mezi světy. Praha: Národní filmový

archív, 1995, 184 p

DRVOTA, M. Základní složky filmu. Praha: Narodní filmový archív, 1994. 98 p PLAŽEWSKI, J. Filmová reč. Praha: Orbis, 1967, 462 p.

Language competence required for the course: Slovak language

## **Courses evaluation**

Total number of students evaluated: 153

68%         5%         1%         1%         25%	А	В	С	D	E	FX
	68%		1%		1%	

Lecturers:Mgr. Jaroslav Ondo, PhD

Date of last change: 10.1.2022

**University:** University of Prešov

**Faculty/workplace:** *Faculty of Arts* 

**Course code:** 1IHVU/V2B/ZDT/15 **Course title:** Bachelor thesis seminar 1

**Type, scope and method of training activities:** 1 hour seminar per week / 13 hours per semester, onsite or combined method of education

Number of credits: 2

Recommended semester of study: 5.

Degree of study: 1.

Prerequisites: -

Conditions for passing the course:

The course is completed by an evaluated credit. During the semester the student:

- writes and submits a term paper on a previously approved topic.
- passes knowledge tests.

Absence without leave in full time teaching is evaluated as a failure to meet the conditions for successful completion of the course.

The success criteria (percentage expression of results in the evaluation of the course) are for the classification levels as follows: A: 100.00 - 90.00%; B: 89.99 - 80.00%; C: 79.99 - 70.00%; D: 69.99 - 60.00%; E: 59.99 - 50.00%; FX: 49.99 % and less.

Requirements for the term paper:

Thesis about one artist, artistic topic, phenomenon or artifact that will be analyzed and interpreted in its cultural and historical context by the students. The thesis should be accepted by the teacher in the credit week or at least two working days before the make-up deadline. Structure of thesis:

- Brief historiography of the subject of the thesis. Historical, cultural and social situation and context in the era of the artist's composition, the existence of a movement, a group and the creation of an artwork, issues in art education, art in school and socio-cultural practice.

- Cultural-historical interpretation of a work of art or an artifact.

- Artistic-historical interpretation of a work of art/works or an artifact using academic terminology. Range: 8,000-10,000 characters, including spaces (without footnotes and list of bibliographic references).

Evaluation criteria: independency in the elaboration of the text of thesis ; correct usage of basic terms from the theory and history of art and their application in a particular situation; the ability to analyze and interpret an artwork in a historical and social context; demonstration of one's own opinion on the studied issue, logical, valid argumentation, interrelation of text paragraphs; usage and correct manipulation with the academic literature, citation ethics. Usage of the subject-related quotes of the thesis, using at least ten sources: 3 – monographs, 3 proceedings and scientific / professional journals, 3 scientific and professional papers on the Internet, 1 of own choice from the previous three categories.

Active participation at seminars and former preparation are also evaluated.

## Learning outcomes:

After completing the course, a student acquires:

Knowledge:

- specify and explain the general requirements for the Bachelor thesis writing, describe and characterize the structure of the final thesis content and its individual parts (introduction, main textual part, attachments).

- explain the terms phenomenon, fact and indicate and describe the types of research into pedagogical, artistic and historical phenomena, further describe the basic methods of data collection in the BT and their processing methods.

- explain the term potential, contemporary text, list the basic requirements for an author of a specialised text, characterize and describe the model, properties and syntactic structure of the specialised text.

- define the term abstract, list and distinguish particular types of abstracts, describe the structure of the abstract, characterize the features of a quality abstract, indicate the most common mistakes in abstracts writing, distinguish the abstract from annotation, abridgement, summary, overview.

- explain the terms quote, quotation, citation, paraphrase, compilation, plagiarism, distinguish the quote from the paraphrase, illustrate particular techniques of citation and referencing (Harvard system – name and date, footnotes) on specific examples.

Skills:

- based on of acquired knowledge, produce a text with logical and precise formulation of ideas, create a quality abstract, write an introduction, conclusion to the article, to BT with the respect to the established requirements.

- correctly use individual methods of quoting and referring, transcript of bibliographic references.

- work with academic literature (with primary and secondary sources, search information in information book databases).

Competencies

- in theoretical and practical terms, create (plan, process) a seminar thesis with all the necessary formalities.

- the student realizes the necessity and importance of following the "academic bonton" (i.e. politeness, courtesy, diplomacy) for his/her student and future teaching life.

- adhere to the ethics of citation.

- express their beliefs and opinions clearly and honestly, but at the same time be able to recognize the right of other party to have their own opinion.

#### **Course content:**

General requirements for Bachelor thesis writing. Assignment, structure and time schedule of the Bachelor thesis. Work with literature.

- Theoretical principles and basic terms. Types of research of pedagogical phenomena. Basic methods of data collection in BT. Methods of quantitative and qualitative processing of Bachelor thesis results.

- Main principles and text construction. Structure of Bachelor thesis.

-. Formal structure and editing of the Bachelor thesis.

-Abstract - types and scope of abstracts, practical advice in their writing.

- Citation and list of bibliographic references in BT. Basic terms - Quote, paraphrase, compilation, plagiarism. Main principles and methods of referencing and quotation. Schemes of bibliographic references.

- Evaluation and defense of the Bachelor thesis.

- Basics of academic ethics and etiquette.

## **Recommended literature:**

ČMEJRKOVÁ, S., DANEŠ, F., SVĚTLÁ, J. 1999. How to write an academic text. - 1st Edition Voznice : Leda.

DARÁK, M., J. FERENCOVÁ, 2001. Metodológia pedagogického výskumu. Terminologické minimum. Prešov: ManaCon

DARÁK, M. a N. KRAJČOVÁ, 1995. Empirický výskum v pedagogike. Prešov: ManaCon.

ECO, U., 1997. Jak napsat diplomovou práci. Olomouc: Votobia.

GONDA, V., 2012. Ako napísať a úspešne obhájiť diplomovú prácu. Bratislava: Iura Edition.

KAHN, N. B., 2001. Jak efektivně studovat a pracovat s informacemi. Praha: Portal.

KATUŠČÁK, D., 1998. Ako písať vysokoškolské a kvalifikačné práce. Bratislava.

MEŠKO, D., KATUŠČÁK, D. a kol., 2005. Akademická príručka. 2nd Edition Martin: Osveta. SPOUSTA, V., 2000. Vádemékum autora odborné a vědecké práce. Brno : PdF MU,

Language competence required to complete the course: Slovak, Czech, English language

**Notes:** Total of assigned work for a student per semester: 13 contact hours; 47 hours of self-study.

## **Courses evaluation**

Total number of students evaluated: 5

A	В	С	D	E	FX
0%	0%	0%	0%	60%	40%

Lecturers: Assoc. Prof. Vladislav Grešlík, ArtD.

Date of last change: 10.02.2022

Approved by: dr. hab. Peter Kocák, PhD. , art graduate

**University:** University of Prešov

**Faculty/workplace:** *Faculty of Arts* 

Course code: 1IHVU/V2B/ZDT/15 Course title: *History of Fine Arts 6* (profile course)

**Type, scope and method of educational activities:** 1 hour lecture / 1 hour of a seminar per week / 26 hours per semester,

onsite or combined method of education

## Number of credits: 2

Recommended semester of study: 6.

Degree of study: 1.

Prerequisites: -

## Conditions for passing the course:

The course is completed by an evaluated credit. During the semester the student:

- writes and submits a term paper on a previously approved topic.
- passes knowledge tests.

Absence without leave in full time teaching is evaluated as a failure to meet the conditions for successful completion of the course.

The success criteria (percentage expression of results in the evaluation of the course) are for the classification levels as follows: A: 100.00 - 90.00%; B: 89.99 - 80.00%; C: 79.99 - 70.00%; D: 69.99 - 60.00%; E: 59.99 - 50.00%; FX: 49.99 % and less.

Requirements for term paper:

Thesis about one artist, artistic topic, phenomenon or artifact that will be analyzed and interpreted in its cultural and historical context by the students. The thesis should be accepted by the teacher in the credit week or at least two working days before the make-up deadline. Structure of thesis:

- Brief historiography of the subject of the thesis. Historical, cultural and social situation and context in the era of the artist's creation, the existence of the movement, group and the creation of the work of art

- Cultural-historical interpretation of a work of art or an artifact.

- Artistic-historical interpretation of a work of art/works or an artifact using academic terminology. Range: 8,000-10,000 characters, including spaces (without footnotes and list of bibliographic references).

Evaluation criteria: independency in the elaboration of the text of thesis; correct usage of basic terms from the theory and history of art and their application in a particular situation; the ability to analyze and interpret an artwork in a historical and social context; demonstration of one's own opinion on the studied issue, logical, valid argumentation, interrelation of text paragraphs; usage and correct manipulation with the academic literature, citation ethics. Usage of the subject-related quotes of the thesis, using at least ten sources: 3 – monographs, 3 proceedings and scientific / professional journals, 3 scientific and professional papers on the Internet, 1 of own choice from the previous three categories.

Active participation at seminars and former preparation are also evaluated.

## Learning outcomes:

The course analyzes the development of European visual arts after 1945, introduces and characterizes the diverse modern and postmodern fine art movement of Europe and America. The aim is a student orientation in a variety of artistic styles within the artistic expressions and movements of art after 1945.

After completing the course, a student acquires:

## Knowledge:

- Ability to define the development phases, expressions and movements of modern and postmodern visual world art after 1945.

- Describe the socio-political, economic, and cultural-historical background of art development from abstract expressionism to contemporary tendencies.

- Recognize individual characteristic artistic demonstrations of relevant artistic movements in architecture, sculpture, painting, graphics and applied arts.

- Analyze the position of visual arts of the era in the context of other cultural expressions (music, dance, literature, theatre).

- Characterize the interrelation of the art of particular art movements and concepts with the religious beliefs at those times.

- To understand the art of particular era as an integral part of the culture and historical evolution of the society.

## Skills:

- ability to apply stylistic and compositional elements in the context of the perception of a particular artwork, art-historical pieces.

- can implement a systematic perception of an artwork in the form of an active comparison of particular artistic movements' artefacts.

#### Competencies

- by the continuous perception of art after 1945 acquires the artistic and perceptual competences.

- Can perceive and interpret works of art with a school practice focus

#### **Course content:**

Situation of the visual arts of Western Europe and America after the year 1945. French abstract painting after 1945. Abstract Expressionism. Kinetic art and op - art. Neodada and a pop art. New figuration. Minimal art, land art, concept art, body art Happening. Postmodernism. World architecture after 1945. World sculpture after 1945.

#### **Recommended literature:**

BALEKA, J., 1997. Fine arts. Monolingual vocabulary. Praha: Academia.

FOSTER, H. et al., 2007. Umění po roce 1900. Modernismus, antimodernismus, postmodernismus. Prague: Nakladatelsví Slovart;

GERŽOVÁ, J. (ed.), 1999. Slovník svetového a slovenského umenia druhej polovice 20. storočia. Bratislava: Profil.

GÖSSEL, P. – LEUTHÄUSEROVÁ, G, 2006. Architektura 20. století. Prague: Slovart ČR; HUYGHE, R. (ed.). Umění a lidstvo. Umění nové doby. Praha: Odeon, 1975;

CHÂTETET, A. – GROSLIER, B. P. (eds.), 2004. Svetové dejiny umenia. Maliarstvo, sochárstvo, architektúra, úžitkové umenie. Prague: Ottovo nakladatelství;

KOCH, W., 1971. Malý lexikon architektúry. Bratislava: Tatran;

LEINZ, G., 1996. Malířství 20. století. Praha;

LUCIE-SMITH, E., 1996. Artoday. Současné světové umění. Praha: Slovart;

PELÁNOVÁ, A., 2010. Výtvarné avantgardy 20. století. 1900-1945. Prague: Karolinum;

PERNIOLA, M., 2000. Estetika 20. století. Praha: Nakladatelství Karolinum;

PETIŠKOVÁ, T. – BYDŽOVSKÁ, L. – SRP, K. et al., 2002. Dejiny umenia 12. Bratislava: Ikar;

PETRÁNSKY, Ľ., 1988. Princípy moderného umenia. Bratislava: Smena;

PIJOAN, J. 2000. Dejiny umenia 11. Bratislava: Ikar;

PIJOAN, J., 1988. Dejiny umenia 10. Bratislava: Tatran;

THOMASOVÁ, K., 1994. Výtvarné smery v umení 20. storočia. Bratislava: Pallas; TROJAN, R. – MRÁZ, B. Malý slovník výtvarného umění. Praha: Státní pedagogické nakladatelství, 1990;

WALTHER, I. F. (ed.), 2004. Umění 20. století. Praha: Taschen / Nakladatelsví Slovart; ZHOŘ, I., 1992. Proměny soudobého výtvarného umění. Praha: SPN;

monographs about particular movements, significant artists, scientific and journals from the history and theory of art

Language competence required to complete the course: Slovak, Czech, English language

**Notes:** Total of assigned work for a student per semester:60 hours; 26 contact hours; 34 hours of self-study.

## **Courses evaluation**

Total number of students evaluated: 148

А	В	С	D	E	FX
3%	9%	22%	24%	32%	9%

Lecturers: Assoc. Prof. Vladislav Grešlík, ArtD.

Date of last change: 10.02.2022

Approved by: dr. hab. Peter Kocák, PhD., art graduate

#### University: University of Prešov

Faculty/workplace: Faculty of Arts

Course code: 11HVU/V/1B /MAL6

**Course title:** *Painting 6* (profile course)

### Type, scope and method of educational activities:

Lecture, 1 hour per week

Seminar 1 hour per week Combined method.

## Number of credits:

**Recommended semester of study:** 5 semester

**Degree of study:** 1. degree

Prerequisites: Painting 4

## Conditions for passing the course:

## Continuous evaluation:

During the semester, the student works on the artistic designs of the authorial comic. His /her drawings and suggestions on the given topic are evaluated. Continuous evaluation represents 50% of the overall mark.

## Final evaluation:

To obtain an A, B, C, D, E gradation, student must demonstrate a creative approach, the ability to improve their painting skills in the artistic expression process. The student must create the required number of works on the comics topic. The student creates drawings, a short comic series of pictures based on drawings, (colored drawings, paintings, PC graphics). The selected display of the short comic series is painted as a free painting composition.

The quality of the student's speech, participation in academic seminars, student's approach to teaching and theoretical understanding and knowledge acquired during the educational process are evaluated.

Absence without leave in full time teaching is evaluated as a failure to meet the conditions for successful completion of the course. The success criteria (percentage expression of results in the evaluation of the course) are for the classification levels as follows: A: 100.00 - 90.00%; B: 89.99 - 80.00%; C: 79.99 - 70.00%; D: 69.99 - 60.00%; E: 59.99 - 50.00%; FX: 49.99 % and less. A student who does not participate on the educational process and fails to creaet the required number of works during the semester will be evaluated by the FX grade.

#### Learning outcomes:

## Knowledge:

- the student acquires knowledge about a painting as a medium at an appropriate level according to the type and form of study,
- can justify his own artistic and technological interpretation by description and characterization his work results.

Skills:

- the student can create a painting image, a composition on the topic comics, combining spontaneity, systematic study and a conscious constructive approach,
- acquired imaginative thinking,
- masters work with digital media and classic technological procedures.

## Competencies

the student can work individually on his own authorial project - comic.

## Course content:

The free creation of an image painted as an enlarged comic display shall be carried out with the perception of the banality of the image on the enlarged canvas. The comic will thus acquire monumentality, but also allegorical connotations. It is becoming a parody of the present-day and a questioning of art, which is generally accepted.

## **Recommended literature:**

SMITH, Ray, 2000. Encyklopedie výtvarných technik a materiálů. Praha: Slovart. ISBN 80-7209-245-6.

PARRAMÓN, José, M. 1998. Teorie barev. Praha: Svojtka a Vašut. ISBN 80-7236-046-9. KENTOVÁ, Sarah, 2000. Kompozícia. Bratislava: Perfekt. ISBN 80-8046-163-5.

BROŽÍK, Jaroslav. 1995. Uvedení do práce s barvami. Ústí nad Labem: Univerzita Jana Evangelisty Purkyně v Ústí nad Labem, Fakulta pedagogická. ISBN 80-7044-109-7. PLESKOTOVÁ, Petra, 1987. Svět barev. Praha: Albatros.

## Language competence required to complete the course: Slovak, English

**Notes:** compulsory course

#### **Courses evaluation**

Total number of students evaluated: *indicates the real number of students evaluated since the introduction of the subject until its last update* 

А	В	С	D	E	FX
32%	28%	19%	7%	5%	9%

The percentage of students evaluated who have received the evaluation A, B, ... after enrolment. FX The total sum of a, b, c, d, e, f is 100. If a student obtains an FX grade in one year and a D grade the next time he/she enrolls in the course, both grades will be calculated to an overal grade.

Lecturer: Assoc. Prof. Martin Zbojan, art graduate, PhD.

Date of last change: February 2022

Approved by : dr. hab. Peter Kocák, PhD., art graduate

**University:** University of Prešov

**Faculty/workplace:** *Faculty of Arts* 

**Course code:** 1IHVU/V2B/ZDT/15 **Course title:** Bachelor thesis seminar 1

**Type, scope and method of training activities:** 1 hour seminar per week / 13 hours per semester, onsite or combined method of education

Number of credits: 2

Recommended semester of study: 6.

Degree of study: 1.

## Prerequisites: -

## Conditions for passing the course:

The course is completed by an evaluated credit. During the semester the student:

- writes and submits a Bachelor thesis on a previously approved topic.
- passes knowledge tests.

Absence without leave in full time teaching is evaluated as a failure to meet the conditions for successful completion of the course.

The success criteria (percentage expression of results in the evaluation of the course) are for the classification levels as follows: A: 100.00 - 90.00%; B: 89.99 - 80.00%; C: 79.99 - 70.00%; D: 69.99 - 60.00%; E: 59.99 - 50.00%; FX: 49.99 % and less.

Requirements for term paper:

Thesis about one artist, artistic topic, phenomenon or artifact that will be analyzed and interpreted in its cultural and historical context by the students. The thesis should be accepted by the teacher in the credit week or at least two working days before the make-up deadline. Structure of thesis:

- Brief historiography of the subject of the thesis. Historical, cultural and social situation and context in the era of the artist's composition, the existence of a movement, a group and the creation of an artwork, issues in art education, art in school and socio-cultural practice.

- Cultural-historical interpretation of a work of art or an artifact.

- Artistic-historical interpretation of a work of art/works or an artifact using academic terminology. Range: 8,000-10,000 characters, including spaces (without footnotes and list of bibliographic references).

Evaluation criteria: independency in the elaboration of the text of thesis; correct usage of basic terms from the theory and history of art and their application in a particular situation; the ability to analyze and interpret an artwork in a historical and social context; demonstration of one's own opinion on the studied issue, logical, valid argumentation, interrelation of text paragraphs; usage and correct manipulation with the academic literature, citation ethics. Usage of the subject-related quotes of the thesis, using at least ten sources: 3 – monographs, 3 proceedings and scientific / professional journals, 3 scientific and professional papers on the Internet, 1 of own choice from the previous three categories.

Activity at seminars and former preparation are also evaluated.

- Obligatory ongoing consultations between the author of the bachelor thesis and the supervisor (at least 10 consultations, others if necessary),

- Before the consultations, the student is obliged to submit the project of the thesis to the supervisor in printed or in an electronic form. In the project, the student will suggest the topic, theoretical framework, aims, method of processing the results in bachelor thesis,

- if the student does not regularly consult the procedure, the results of his work with his supervisor he will not be granted credits,

- at the end of the teaching part of the semester (not later than the last week), the student submits to the supervisor a preliminary working version of the bachelor's thesis, which will contain all the elements of the bachelor's thesis in terms of content and form; according to the supervisor's suggestion the lecturer of the course shall grant the credits to the student.

## Learning outcomes:

After completing the course, a student acquires:

Knowledge:

- can characterize the individual parts and components of the Bachelors thesis.

## Skills:

- based on of acquired knowledge, produce a text with logical and precise formulation of ideas, create a quality abstract, write an introduction, conclusion to the article, to BT with the respect to the established requirements.

- correctly use individual methods of quoting and referring, transcript of bibliographic references.

- work with academic literature (with primary and secondary sources, search information in information book databases).

Competencies

- in theoretical and practical terms, create (plan, process) a final thesis with all the necessary formalities.

prepare a presentation to defend the Bachelor thesis in accordance with the established requirements.

in the affective area the student can:

- the student realizes the necessity and importance of following the "academic bonton" (i.e. polliteness, courtesy, diplomacy) for his/her student and future teaching life.

- adhere to the ethics of citation.

- express their beliefs and opinions clearly and honestly, but at the same time be able to recognise the right of other party to have their own opinion.

## Course content:

- Analysis of general requirements for the writing of the Bachelor thesis. Structure and content analysis of the final thesis, analysis of used literature.

- Analysis of the studied pedagogical phenomena in BP, methods used for data collection in BT, analysis of the methods used for quantitative and qualitative processing of BT results.

- Preparation of the student for the defense of the Bachelor thesis

## **Recommended literature:**

ČMEJRKOVÁ, S., DANEŠ, F., SVĚTLÁ, J. 1999. How to write an academic text. - 1st Edition Voznice : Leda.

DARÁK, M., J. FERENCOVÁ, 2001. Metodológia pedagogického výskumu. Terminologické minimum. Prešov: ManaCon

DARÁK, M. a N. KRAJČOVÁ, 1995. Empirický výskum v pedagogike. Prešov: ManaCon.

ECO, U., 1997. Jak napsat diplomovou práci. Olomouc: Votobia.

GONDA, V., 2012. Ako napísať a úspešne obhájiť diplomovú prácu. Bratislava: Iura Edition. KAHN, N. B., 2001. Jak efektivně studovat a pracovat s informacemi. Praha: Portal.

KATUŠČÁK, D., 1998. Ako písať vysokoškolské a kvalifikačné práce. Bratislava.

MEŠKO, D., KATUŠČÁK, D. a kol., 2005. Akademická príručka. 2nd Edition Martin: Osveta. SPOUSTA, V., 2000. Vádemékum autora odborné a vědecké práce. Brno : PdF MU,

Language competence required to complete the course: Slovak, Czech, English language

**Notes:** Total of assigned work for a student per semester: 13 contact hours; 47 hours of self-study.

## **Courses evaluation**

Total number of students evaluated:4

А	В	С	D	E	FX
0%	75%	0%	0%	25%	0%

Lecturers: Assoc. Prof. Vladislav Grešlík, ArtD.

Date of last change: 10.02.2022

Approved by: dr. hab. Peter Kocák, PhD., art graduate

(in the structure according to Decree No. 614/2002 Coll.)

**University:** University of Prešov

Faculty: Faculty of Arts

Course code: 1IHVU/V1B/KAG2/15 Course Title: Drawing and Graphics 2

**Type, scope and method of educational activities:** *lecture, seminar, work in a graphic workshop* 

Form of teaching: onsite

#### Recomended scope of educational activities (in hours):2

#### Weekly: 0.2 Per period of study: 52

Study method:

Seminar, studio, graphic workshop

Number of credits: 3

**Recommended semester/trimester of study:** 2nd semester, 1st year

Study degree: 1st degree(Bc.)

Prerequisites:KAG1

## Conditions for passing the course: absolved

Attendance at the seminars (onsite education) is compulsory. A student is allowed to have a maximum of 2 absences

excused after providing medical evidence. If the student was absent, he or she will receive substitute tasks or undergoes consultations. In case of absence without leave or many absences, the student will not be granted credits. Timely submission of final works for evaluation.

#### Learning outcomes:

student masters – the principles of laurel drawing, controls the technique of printing from a height – linocut, classic black and white, as well as color technique, in drawing learns the sketching methods, drawing diary, controls the compositional principles of drawing, as the basic for graphic work

### **Course content:**

*Principles and techniques of laurel drawing, in graphics – basic technique of printing from a height – linocut, A4 format, paper A3, printing with oil paints* 

#### **Recommended literature:**

Coleová, A.: Perspektíva. Perfekt.

Marco , J.: O grafice. Mladá fronta, Praha 1981.

Krejča, A.: Techniky grafického umenia. PALLAS, Bratislava 1992.

Language competence required for the course: Slovak language

**Notes:** compulsory course

**Courses evaluation** 

#### Total number of students evaluated: 131

А	В	С	D	Е	FX	
24%	27%	25%	6%	1%	17%	

Lecturers: Dr. hab. Peter Kocák PhD art graduate

Date of last change: 2.1.2022

Approved by: dr. hab. Peter Kocák, PhD., art graduate

University: University of Prešov

Faculty/university workplace: Faculty of Arts

**Course code:** 1/HVU/V2B/ZDIZT1/15 **Course title:** *Fundamentals of design creation* **1** 

Type, scope and method of educational activities:

Scope of educational activities: 2 hour seminar

Method of educational activities: Practical teaching

Number of credits:

**Recommended semester of study**:5

Degree of study: 1.

**Prerequisites:** 

## Conditions for passing the course:

Students carry out one or a series of practical assignments depending on the difficulty of assignment topic. Regular individual consultation is required. During the semester, there will be ongoing consultations about the progress of the practical semester assignments. Unless otherwise specified at the beginning of the semester, topics of the term paper are chosen by the students after consultation with the professor.

The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:

A - 100.00 – 90.00%; B - 89.99 – 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 - 50.00%; FX /failed - 49.99 and less %.

Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.

#### Learning outcomes:

The aim of the course is to learn the foundations in the field of design creation from the 1st Industrial Revolution up to the present. Practically introduce the basic procedures and methods in generating artistic methods in selected areas of design creation. Learn the basics of design thinking in generating an idea of design, sketches creation, and processing by using 3D digital tools and creation of models.

#### Acquired knowledge:

- design principles
- 3d modeling

digital compositing

#### Acquired skills:

outline sketches of the design

change sketches into the virtual designs

apply 3D imaging techniques

#### Acquired competencies:

teach the principles of design and applied arts adjust the specialized plan to the labor market collaborate with designers

#### Course content:

- presentation of assignments

- work on assignments

- mid-term corrections

the mid-term corrections cycle is repeated at least 6-12 times during the semester depending on the difficulty of the assignment.

- presentations of all assignments

## **Recommended literature:**

DK, Miller, Judith 2021: Dizajn (Kompletný obrazový sprievodca). Bratislava: Ikar, 400 p. ISBN: 978-80-551-7944-5

KOLESÁR, Zdeno 2009: Nové kapitoly z dejín dizajnu. Bratislava: Slovenské centrum dizajnu. 250 p. ISBN: 978809701731

Liza Wallach Kloski Nick Kloski 2017: Začínáme s 3D tiskem. Brno: Computer Press, 216p. ISBN 9788025148761

BRITO, Allan 2020: Blender 2.9 The beginner's guide, Independently Published, 271p. ISBN 9798676661700

BHASKARANOVÁ, Lakshmi 2007: Podoby moderního designu. Bratislava: Slovart. 256 p. ISBN: 8072098640

#### Language competence required for the course:

1. Slovak and Czech

## 2. English

### Notes:

#### **Courses evaluation**

Total number of students evaluated: 99

А	В	С	D	E	FX
14%	13%	34%	14%	19%	5%

Lecturers:

Mgr. art. Ján Zelinka, Art.D. examiner, lecturer

Date of last change: 01.02.2022

Course code: 1/HVU/V2B/ZD/ZT2/15       Course title: Fundamentals of design creation 2         Type, scope and method of educational activities:       Scope of educational activities: 2 hour seminar         Method of educational activities: Practical teaching       Mumber of credits:         Recommended semester of study: 6       Degree of study: 1.         Prerequisites:       Students carry out one or a series of practical assignments depending on the difficulty of assignment topic. Regular individual consultation is required. During the semester, there will be ongoing consultations about the progress of the practical semester assignments. Unless otherwise specified at the beginning of the semester, topics of the term paper are chosen be the students after consultation with the professor.         The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:         A - 100.00 - 90.00%; B - 89.99 - 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 50.00%; FX /failed - 49.99 and less %.         Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.         Learning outcomes:       The aim of the course is to get familiar with the possibilities of application of available additive manufacturing equipment and other software references as in the field of design creation and capitry manufacturing equipment and other software references as in the field of design creation and capitry manufacturing equipment and other	Faculty/university workplace: Faculty	of Arts
Scope of educational activities: 2 hour seminar Method of educational activities: Practical teaching Number of credits: Recommended semester of study: 6 Degree of study: 1. Prerequisites: Students carry out one or a series of practical assignments depending on the difficulty of assignment topic. Regular individual consultation is required. During the semester, there will be ongoing consultations about the progress of the practical semester assignments. Unless otherwise specified at the beginning of the semester, topics of the term paper are chosen b the students after consultation with the professor. The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows: A - 100.00 – 90.00%; B - 89.99 – 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 50.00%; FX /failed - 49.99 and less %. Final grade is calculated as the average of the evaluation of an active participation, the leve of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives. Learning outcomes: The aim of the course is to get familiar with the possibilities of application of available additive manufacturing equipment and other software references as in the field of design creation	<b>Course code:</b> <i>1IHVU/V2B/ZDIZT2/15</i>	Course title: Fundamentals of design creation 2
Method of educational activities: Practical teaching         Number of credits:         Recommended semester of study: 6         Degree of study: 1.         Prerequisites:         Students carry out one or a series of practical assignments depending on the difficulty of assignment topic. Regular individual consultation is required. During the semester, there will be ongoing consultations about the progress of the practical semester assignments. Unless otherwise specified at the beginning of the semester, topics of the term paper are chosen be the students after consultation with the professor.         The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:         A - 100.00 - 90.00%; B - 89.99 - 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 50.00%; FX /failed - 49.99 and less %.         Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.         Learning outcomes:       The aim of the course is to get familiar with the possibilities of application of available additive manufacturing equipment and other software references as in the field of design creation	Type, scope and method of educationa	al activities:
Number of credits:         Recommended semester of study: 6         Degree of study: 1.         Prerequisites:         Students carry out one or a series of practical assignments depending on the difficulty of assignment topic. Regular individual consultation is required. During the semester, there will be ongoing consultations about the progress of the practical semester assignments. Unless otherwise specified at the beginning of the semester, topics of the term paper are chosen be the students after consultation with the professor.         The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:         A - 100.00 - 90.00%; B - 89.99 - 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 50.00%; FX /failed - 49.99 and less %.         Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.         Learning outcomes:       The aim of the course is to get familiar with the possibilities of application of available additive manufacturing equipment and other software references as in the field of design creation	Scope of educational activities: 2 hour se	eminar
Recommended semester of study: 6         Degree of study: 1.         Prerequisites:         Students carry out one or a series of practical assignments depending on the difficulty of assignment topic. Regular individual consultation is required. During the semester, there will be ongoing consultations about the progress of the practical semester assignments. Unless otherwise specified at the beginning of the semester, topics of the term paper are chosen be the students after consultation with the professor.         The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:         A - 100.00 - 90.00%; B - 89.99 - 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 50.00%; FX /failed - 49.99 and less %.         Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.         Learning outcomes:         The aim of the course is to get familiar with the possibilities of application of available additive manufacturing equipment and other software references as in the field of design creation	Method of educational activities: Praction	cal teaching
Degree of study: 1.         Prerequisites:         Students carry out one or a series of practical assignments depending on the difficulty of assignment topic. Regular individual consultation is required. During the semester, there will be ongoing consultations about the progress of the practical semester assignments. Unless otherwise specified at the beginning of the semester, topics of the term paper are chosen be the students after consultation with the professor.         The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:         A - 100.00 - 90.00%; B - 89.99 - 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 50.00%; FX /failed - 49.99 and less %.         Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.         Learning outcomes:       The aim of the course is to get familiar with the possibilities of application of available additive manufacturing equipment and other software references as in the field of design creation	Number of credits:	
Degree of study: 1.         Prerequisites:         Students carry out one or a series of practical assignments depending on the difficulty of assignment topic. Regular individual consultation is required. During the semester, there will be ongoing consultations about the progress of the practical semester assignments. Unless otherwise specified at the beginning of the semester, topics of the term paper are chosen be the students after consultation with the professor.         The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:         A - 100.00 - 90.00%; B - 89.99 - 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 50.00%; FX /failed - 49.99 and less %.         Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.         Learning outcomes:       The aim of the course is to get familiar with the possibilities of application of available additive manufacturing equipment and other software references as in the field of design creation	Recommended semester of study: 6	
Prerequisites:         Students carry out one or a series of practical assignments depending on the difficulty of assignment topic. Regular individual consultation is required. During the semester, there will be ongoing consultations about the progress of the practical semester assignments. Unless otherwise specified at the beginning of the semester, topics of the term paper are chosen be the students after consultation with the professor.         The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:         A - 100.00 - 90.00%; B - 89.99 - 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 - 50.00%; FX /failed - 49.99 and less %.         Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.         Learning outcomes:         The aim of the course is to get familiar with the possibilities of application of available additive manufacturing equipment and other software references as in the field of design creation		
Students carry out one or a series of practical assignments depending on the difficulty of assignment topic. Regular individual consultation is required. During the semester, there will be ongoing consultations about the progress of the practical semester assignments. Unless otherwise specified at the beginning of the semester, topics of the term paper are chosen be the students after consultation with the professor. The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows: A - 100.00 – 90.00%; B - 89.99 – 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 50.00%; FX /failed - 49.99 and less %. Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives. <b>Learning outcomes:</b> The aim of the course is to get familiar with the possibilities of application of available additive manufacturing equipment and other software references as in the field of design creation.		
	assignment topic. Regular individual con be ongoing consultations about the pro- otherwise specified at the beginning of the students after consultation with the The success criteria (percentage represe for the classification grades as follows: A - 100.00 – 90.00%; B - 89.99 – 80.00 50.00%; FX /failed - 49.99 and less %. Final grade is calculated as the average of artistic expression, the originality of present the results of the semester project <b>Learning outcomes:</b> The aim of the course is to get familiar we manufacturing equipment and other set	nsultation is required. During the semester, there will ogress of the practical semester assignments. Unles the semester, topics of the term paper are chosen by professor. entation of results in the evaluation of the course) are %; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 e of the evaluation of an active participation, the leve solution of an assignment, the ability to defend and ect and its applicability within the stated objectives.
	Acquired knowledge:	
	design principles	
design principles	-	
design principles 3d modeling		
design principles 3d modeling digital compositing	-	
design principles 3d modeling digital compositing <b>Acquired skills:</b>		
design principles 3d modeling digital compositing <b>Acquired skills:</b> outline sketches of the design	5	
design principles 3d modeling digital compositing <b>Acquired skills:</b> outline sketches of the design change sketches into the virtual designs		
design principles 3d modeling digital compositing <b>Acquired skills:</b> outline sketches of the design change sketches into the virtual designs apply 3D imaging techniques		od arts
design principles 3d modeling digital compositing <b>Acquired skills:</b> outline sketches of the design change sketches into the virtual designs apply 3D imaging techniques <b>Acquired competencies:</b>		
design principles 3d modeling digital compositing <b>Acquired skills:</b> outline sketches of the design change sketches into the virtual designs apply 3D imaging techniques	collaborate with designers	nunce

#### **Course content:**

- presentation of assignments

- work on assignments

- mid-term corrections

the mid-term corrections cycle is repeated at least 6-12 times during the semester depending on the difficulty of the assignment.

- presentations of all assignments

#### **Recommended literature:**

DK, Miller, Judith 2021: Dizajn (Kompletný obrazový sprievodca). Bratislava: Ikar, 400 p. ISBN: 978-80-551-7944-5

KOLESÁR, Zdeno 2009: Nové kapitoly z dejín dizajnu. Bratislava: Slovenské centrum dizajnu. 250 p. ISBN: 978809701731

Liza Wallach Kloski Nick Kloski 2017: Začínáme s 3D tiskem. Brno: Computer Press, 216p. ISBN 9788025148761

BRITO, Allan 2020: Blender 2.9 The beginner's guide, Independently Published, 271p. ISBN 9798676661700

BHASKARANOVÁ, Lakshmi 2007: Podoby moderního designu. Bratislava: Slovart. 256 p. ISBN: 8072098640

#### Language competence required for the course:

1. Slovak and Czech

2. English

Notes:

#### **Courses evaluation**

Total number of students evaluated: 100

А	В	С	D	E	FX
18%	20%	23%	10%	17%	12%

Lecturers:

Mgr. art. Ján Zelinka, Art.D. examiner, lecturer

Date of last change: 01.02.2022

**COURSE DESCRIPTION** (in the structure according to Decree No. 614/2002 Coll.)

**University:** University of Prešov

Faculty: Faculty of Arts

Course code:1IHVU/V2B/KAG5/15 Course title: Drawing and graphics 5

Type, scope and method of educational activities:

Form of teaching: onsite

Recommended scope of educational activities (in hours):2

Weekly: 0.2 Per period of study: 26

Method of study: lecture, seminar, practical

Number of credits: 3

**Recommended semester/trimester of study:** 1st semester, 3rd year

Study degree: 1st degree (Bc.)

Prerequisites: KAG1, KAG2,

Conditions for passing the course: absolved

Active participation in seminars, submission of required assignments for final evaluation. Students carry out one or a series of practical assignments depending on the difficulty of assignment topic. Regular individual consultation is required. During the semester, there will be ongoing consultations about the progress of the practical semester assignments. Unless otherwise specified at the beginning of the semester, topics of the term paper are chosen by the students after consultation with the professor.

The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:

A - 100.00 – 90.00%; B - 89.99 – 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 - 50.00%; FX /failed - 49.99 and less %.

Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.

#### Learning outcomes:

After completing the course, a student masters graphic techniques of collagraphy, depth printing technique, printing from an embossed matrix, knows the distribution of graphic techniques according to the printing methods categories. He masters the technique of drawing with silver, copper, brass, renaissance drawing technique on a specially adapted base on the paper.

#### **Course content:**

Set of 5 lectures on topic: Drawing techniques, history, development - rotogravure technique collagraphy, collagraphy

#### **Recommended literature:**

Kubas. J.1959. Techniky umeleckej grafiky. Bratislava 1959.

Teissig, K. 1986. Technika kresby. Praha 1986.

Krejča, A.1992. Techniky grafického umenia. Bratislava 1992.

Zrzavý, J. 1977. Anatomie pro výtvarníky. Praha: Avicenum 1977

## Language competence required for the course:

Slovak language

**Notes:** compulsory course

**Courses evaluation** 

Total number of students evaluated: 163

A	A B C D E FX									
51%										
Lecturers:										
Assoc. Prof. Martin Zbojan PhD art graduate										
Dr. hab. Peter Kocák, PhD., art graduate										
Date of last cha	Date of last change: February 2022									
Approved by: 0	dr. hab. Peter Ko	cák, PhD., art g	raduate							

University: University of Prešov	
Faculty/university workplace: Faculty o	f Arts
Course code: 1/HVU/V2B/ZA3/21	Course title: <i>Basic Studio 3 ( Design and Intermedia )</i>
Type, scope and method of educational	-
Scope of educational activities: 3 hour se	minar
Method of educational activities: Practic	al teaching
Number of credits:	
Recommended semester: 3rd	
Degree of study: 1.	
Prerequisites:	
Fine Arts Media Laboratory 1	
Fine Arts Media Laboratory 2	
Conditions for passing the course:	
	practical assignments depending on the difficulty of sultation is required. During the semester, there will

assignment topic. Regular individual consultation is required. During the semester, there will be ongoing consultations about the progress of the practical semester assignments. Unless otherwise specified at the beginning of the semester, topics of the term paper are chosen by the students after consultation with the professor.

The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:

A - 100.00 – 90.00%; B - 89.99 – 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 - 50.00%; FX /failed - 49.99 and less %.

Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.

#### Learning outcomes:

The aim of the course is to learn the basics of creation in the field of applied visual arts and its intermediate overlaps. Acquire basic skills in the creation of applied visual arts in the context of new media arts. Learn methods of artistic thinking in the creation of applied visual art in the context of visual communication, moving picture and text or audio information. Modify artistic solutions in the creation process through the available digital tools, techniques and materials so that the result leads to an artistic and conceptually compact solution.

#### Acquired knowledge:

design principles graphic design animation graphics

**Acquired skills:** develop creative ideas change sketches into the virtual designs use computer tools for design and drawing

#### Acquired competencies:

use illustrative demonstrations in teaching assist students in the use of tools adjust the specialized plan to the labor market

#### **Course content:**

- presentation of assignments

- work on assignments

- mid-term corrections

the mid-term corrections cycle is repeated at least 6-12 times during the semester depending on the difficulty of the assignment.

- presentations of all assignments

## **Recommended literature:**

MANOVICH, L. 2018: Jazyk nových médií. Praha: Univerzita Karlova, nakladatelství Karolinum, Studia nových médií. ISBN 978-80-246-2961-2.

SAMARA T. 2016: Grafický design (Základní pravidla a způsoby jejich porušování), Praha: Slovart CZ, 320 p. ISBN: 9788075290465

KOLESÁR, Z. 2006: Kapitoly z dejín grafického dizajnu . Bratislava: Slovenské centrum dizajnu. 224 p. ISBN: 8096865854

PAUL, CH.: Digital Art, Thames a Hudson, London, 2008, 978-0500203989

BETANCOURT, M.2020: The History of Motion Graphics, Rockville, Wildside Press, 2020, 316 p., ISBN: 9781479450237

BRITO, A. 2020: Blender 2.9 The beginner's guide, Independently Published, 271p. ISBN 9798676661700

#### Language competence required for the course:

1. Slovak and Czech

2. English

Notes:

#### **Courses evaluation**

Total number of students evaluated: 78

А	В	С	D	E	FX
28%	23%	19%	10%	60%	13%

Lecturers:

Mgr. art. Ján Zelinka, Art.D. examiner, lecturer

Mgr. art. Ján Zelinka, ArtD. examiner, lecturer

Date of last change: 01.02.2022

University: University of Prešov	
Faculty/university workplace: Facult	ty of Arts
Course code: 1/HVU/V2B/ZA4/21	Course title: Basic Studio 4 ( Design and Intermedia )
Type, scope and method of educatio	nal activities:
Scope of educational activities: 3 hour	· seminar
Method of educational activities: Prac	tical teaching
Number of credits:	
Recommended semester of study: 4t	h
Degree of study: 1.	
Prerequisites:	
Fine Arts Media Laboratory 1	
Fine Arts Media Laboratory 2	
Conditions for passing the course:	
assignment topic. Regular individual of be ongoing consultations about the p	of practical assignments depending on the difficulty of consultation is required. During the semester, there will progress of the practical semester assignments. Unless of the semester, topics of the term paper are chosen by

the students after consultation with the professor.

The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:

A - 100.00 – 90.00%; B - 89.99 – 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 - 50.00%; FX /failed - 49.99 and less %.

Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.

#### Learning outcomes:

The aim of the course is to improve the methods of creating applied visual art and its intermediate overlaps. Acquire more advanced skills in the creation of applied visual arts oriented towards percipient / user interaction. Learn the methods of artistic thinking in the creation of applied visual art in the context of the art of new media and interactivity. Modify artistic solutions in the creation process through the available digital tools, techniques and materials so that the result leads to an artistic and conceptually compact solution.

## Acquired knowledge:

design principles graphic design 3d modeling

Acquired skills: develop creative ideas design computer graphics use computer tools for design and drawing

#### Acquired competencies:

use illustrative demonstrations in teaching assist students in the use of tools adjust the specialized plan to the labor market

#### **Course content:**

- presentation of assignments

- work on assignments

- mid-term corrections

the mid-term corrections cycle is repeated at least 6-12 times during the semester depending on the difficulty of the assignment.

- presentations of all assignments

#### Recommended literature:

MANOVICH, Lev. Jazyk nových médií. Praha: Univerzita Karlova, nakladatelství Karolinum, 2018. Studia nových médií. ISBN 978-80-246-2961-2.

KOLESÁR, Zdeno 2006: Kapitoly z dejín grafického dizajnu . Bratislava: Slovenské centrum dizajnu. 224 p. ISBN: 8096865854

BRADFIELD, Chris 2018: Godot Engine Game Development Projects. Birmingham: Packt Publishing Limited. 298 p. ISBN: 9781788831505

RUSNÁKOVÁ, K.: História a teória mediálneho umenia na Slovensku. Bratislava: AFAD Press, 2006. 300 p. ISBN 80-89259-04-9.

BOOKCHIN, Natalie, MEIXNEROVÁ, Marie, ed. #mm net art - internetové umění ve virtuálním a fyzickém prostoru prezentace. Olomouc: Pastiche Filmz, 2014. PAF. ISBN 978-80-87662-06-9.

#### Language competence required for the course:

1. Slovak and Czech

2. English

Notes:

#### **Courses evaluation**

Total number of students evaluated: 64

А	В	С	D	E	FX
34%	17%	16%	3%	8%	22%

Lecturers:

Mgr. art. Ján Zelinka, Art.D. examiner, lecturer Mgr. art. Ján Zelinka, ArtD. examiner, lecturer

Data of last changes 01 02 2022

Date of last change: 01.02.2022

**University:** University of Prešov

Faculty/university workplace: Faculty of Arts

Course code:1/1/1/2B/ZDIZT1/15Course title:Fundamentals of design creation 1

Type, scope and method of educational activities:

Scope of educational activities: 2 hour seminar

Method of educational activities: Practical teaching

#### Number of credits:

**Recommended semester of study:**5

Degree of study: 1.

#### **Prerequisites:**

## Conditions for passing the course:

Students carry out one or a series of practical assignments depending on the difficulty of assignment topic. Regular individual consultation is required. During the semester, there will be ongoing consultations about the progress of the practical semester assignments. Unless otherwise specified at the beginning of the semester, topics of the term paper are chosen by the students after consultation with the professor.

The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:

A - 100.00 – 90.00%; B - 89.99 – 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 - 50.00%; FX /failed - 49.99 and less %.

Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.

#### Learning outcomes:

The aim of the course is to learn the foundations in the field of design creation from the 1st Industrial Revolution up to the present. Practically introduce the basic procedures and methods in generating artistic methods in selected areas of design creation. Learn the basics of design thinking in generating an idea of design, sketches creation, and processing by using 3D digital tools and creation of models.

#### Acquired knowledge:

design principles 3d modeling digital compositing

## Acquired skills:

outline sketches of the design change sketches into the virtual designs apply 3D imaging techniques

#### Acquired competencies:

teach the principles of design and applied arts adjust the specialized plan to the labor market collaborate with designers

#### **Course content:**

- presentation of assignments

- work on assignments

- mid-term corrections

the mid-term corrections cycle is repeated at least 6-12 times during the semester depending on the difficulty of the assignment.

- presentations of all assignments

#### **Recommended literature:**

DK, Miller, Judith 2021: Dizajn (Kompletný obrazový sprievodca). Bratislava: Ikar, 400 p. ISBN: 978-80-551-7944-5

KOLESÁR, Zdeno 2009: Nové kapitoly z dejín dizajnu. Bratislava: Slovenské centrum dizajnu. 250 p. ISBN: 978809701731

Liza Wallach Kloski Nick Kloski 2017: Začínáme s 3D tiskem. Brno: Computer Press, 216p. ISBN 9788025148761

BRITO, Allan 2020: Blender 2.9 The beginner's guide, Independently Published, 271p. ISBN 9798676661700

BHASKARANOVÁ, Lakshmi 2007: Podoby moderního designu. Bratislava: Slovart. 256 p. ISBN: 8072098640

## Language competence required for the course:

1. Slovak and Czech

2. English

Notes:

#### **Courses evaluation**

Total number of students evaluated: 99

А	В	С	D	E	FX
14%	13%	34%	14%	19%	5%

Lecturers:

Mgr. art. Ján Zelinka, Art.D. examiner, lecturer

Date of last change: 01.02.2022

University: University of Prešov

Faculty/university workplace: Faculty of Arts

Course code: 1/HVU/V2B/MOD6/15 Course title: Modelling 6

Type, scope and method of educational activities:

Scope of educational activities: 2 hour seminar

Method of educational activities: Practical teaching

Number of credits: 2

Recommended semester of study: 1<sup>st</sup>

Degree of study: 1.

Prerequisites:

#### Conditions for passing the course:

Each student carries out a practical assignment on a pre-approved topic.

The choice of appropriate solutions shall be made in consultation with the teacher. An individual interpretation of the chosen topic is required, with emphasis on the idea, idea, possible concept overlap to other media. Orientation in contemporary artistic tendencies. Regular consultation of preliminary sketches, models and term paper in progress is included. The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:

A - 100.00 – 90.00%; B - 89.99 – 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 - 50.00%; FX /failed - 49.99 and less %.

Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.

#### Learning outcomes:

The aim of the course is to develop one's ability to express oneself in the area in terms of the broad term modelling. Provide his/ her own art project with an overlap to other media in the contemporary visual vocabulary. The extended term of modelling can be applied in artistic and pedagogical practice.

#### Acquired knowledge:

orientation in the terms of contemporary visual arts ability to create conceptual artistic realizations in contemporary artistic tendencies usage of extended possibilities of the term modelling in the educational process

## Acquired skills:

manipulation with an advanced construction of a three-dimensional object to teach the principles of free visual arts at various study degrees understanding of the extended term of modelling ability to create three-dimensional art solutions manage resources for educational purposes discuss works of art adjust the specialized plan to the labor market

## Course content:

THE ASSIGNMENT

- consultations about ongoing projects, possible solutions and problem identification

- application of the selected option of expression

- implementation of mock-ups and models

**Project Implementation** 

- presentation and evaluation of the project

## Recommended literature:

BAJCUROVÁ, K.: Slovník svetového a slovenského výtvarného umenia druhej polovice 20. storočia. Bratislava: Profil, 1999. 320 p. ISBN: 80-968283-0-4

HALL FOSTER et al.:Umění po roce 1900 , Slovart, 2015. 816 p. ISBN 9788073919757

RUHBERG, K. et al.: Umění 20. století: malířství, skulptury a objekty, nová média, fotografie. Bratislava: Slovart, 2004. 838 p. ISBN 80-7209-521-8.

GRAHAM-Dixon, Andrew.:Umenie. Bratislava: Ikar, 2010. 612 p. ISBN 978-80-551-2267-0 LUCIE – SMITH, E. 1996: Artoday – Současné světové umění. Praha: Slovart,1996. 511 p. ISBN 80-85871-97-1

LANG, J: Úvod do sochárstva. Bratislava: Ikar, 1997. 79 p. ISBN 80-7118-370-9

BAJCUROVÁ, K.: Slovenské sochárstvo 1945 – 2015. Bratislava: Slovart, 2017. 320 p. ISBN 9788097184711

MANCA, J, BADE, P.: 1000 geniálních soch. Praha: Sirrocco, 2009. 543 p. ISBN 978-80-204-1992-7

STADLER, W.: 1 Dejiny sochařství. Praha: Rebo, 1996. 198 p. ISBN 80-85815-67-2

VOLAVKOVÁ - SKOŘEPOVÁ, Z.: Sochári o sebe a svojom diele. Bratislava: Tatran, 1978. 580 p. ISBN: 61-882-68

RUGOFF, R. et al.: The Human Factor: The Figure in Contemporary Sculpture, London: Hayward Gallery, 2014. 200 p. ISBN 978-1 853 32-322-5.

#### Language competence required for the course:

1. Slovak and Czech

2. English

Notes:

#### **Courses evaluation**

Total number of students evaluated: 29

А	В	С	D	E	FX
34%	31%	21%	7%	3%	3%

Lecturers:

Mgr. art. Ján Zelinka, ArtD. examiner, lecturer

Date of last change: 10.02.2022

University: University of Prešov

Faculty/university workplace: Faculty of Arts

**Course code:** 1/HVU/V2B/ZDIZT2/15 **Course title:** Fundamentals of design creation 2

Type, scope and method of educational activities:

Scope of educational activities: 2 hour seminar

Method of educational activities: Practical teaching

Number of credits:

**Recommended semester of study:** 6

## Degree of study: 1.

Prerequisites:

Students carry out one or a series of practical assignments depending on the difficulty of assignment topic. Regular individual consultation is required. During the semester, there will be ongoing consultations about the progress of the practical semester assignments. Unless otherwise specified at the beginning of the semester, topics of the term paper are chosen by the students after consultation with the professor.

The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:

A - 100.00 – 90.00%; B - 89.99 – 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 - 50.00%; FX /failed - 49.99 and less %.

Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.

#### Learning outcomes:

The aim of the course is to get familiar with the possibilities of application of available additive manufacturing equipment and other software references as in the field of design creation. Acquire more advanced skills in developing artistic solutions in selected areas of design creation. Learn to generate artistic permutations using 3D digital tools and apply the basic principles of an additive or subtractive production method when creating models using available tools.

## Acquired knowledge:

design principles 3d modeling digital compositing

## Acquired skills:

outline sketches of the design change sketches into the virtual designs apply 3D imaging techniques

## Acquired competencies:

teach the principles of design and applied arts adjust the specialized plan to the labor market

collaborate with designers

#### Course content:

- presentation of assignments

- work on assignments

- mid-term corrections

the mid-term corrections cycle is repeated at least 6-12 times during the semester depending on the difficulty of the assignment.

- presentations of all assignments

### **Recommended literature:**

DK, Miller, Judith 2021: Dizajn (Kompletný obrazový sprievodca). Bratislava: Ikar, 400 p. ISBN: 978-80-551-7944-5

KOLESÁR, Zdeno 2009: Nové kapitoly z dejín dizajnu. Bratislava: Slovenské centrum dizajnu. 250 p. ISBN: 978809701731

Liza Wallach Kloski Nick Kloski 2017: Začínáme s 3D tiskem. Brno: Computer Press, 216p. ISBN 9788025148761

BRITO, Allan 2020: Blender 2.9 The beginner's guide, Independently Published, 271p. ISBN 9798676661700

BHASKARANOVÁ, Lakshmi 2007: Podoby moderního designu. Bratislava: Slovart. 256 p. ISBN: 8072098640

#### Language competence required for the course:

1. Slovak and Czech

2. English

Notes:

#### **Courses evaluation**

Total number of students evaluated: 100

А	В	С	D	E	FX
18%	20%	23%	10%	17%	12%

Lecturers:

Mgr. art. Ján Zelinka, Art.D. examiner, lecturer

Date of last change: 01.02.2022

University: University of Prešov

Faculty: Faculty of Arts

**Course code:** 1IHVU/V2B/ZFV2 **Course title:** *Photography and video* 

Type, scope and method of educational activities:

Type of educational activities: lecture, seminar

Scope of educational activities: 0.1 hours per week, 0.24 per semester

Number of credits: 1

**Recommended semester/trimester of study:** 1st

Degree of study 1.

**Conditions for completing the course:** *The success criteria (percentage of results in the course evaluation) are as follows for the classification levels:* 

A - 100.00 – 90.00%; B - 89.99 – 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 - 50.00%; FX /failed - 49.99 and less %.

Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.

**Learning outcomes:** Ability to define film art "within other arts" and to express its syncretism and correlations of its internal elements. Demonstrate knowledge in film genres, interpret their abundant extensive range. Adapt the idea, suggestions of conditions for the film preparation, conceptualize to be used in practice.

Acquired knowledge:

Orientation in the main periods of the cinematographic history, in the particularities of film production typical for individual national characteristics.

Acquired skills:

To be able to work with photos editing softwares and audio-visual files. Prepare for post-production quality material photo, video.

Acquired competencies:

To independently implement all components to produce audiovisual and photographic project, including the production of a soundtrack, to be able to deal ethically with copyright issues.

#### **Course content:**

Performing arts

- reality perceived twenty-four times per second

- film art

- film genres

-means of expression in the film

- the features of film art

- creation of a film storyline:

- movie theme

- script of the film, framework of the story

<ul> <li>author's story, proofreading, prediction</li> </ul>	ns of realization, eva	luation	
Recommended literature:			
CAPUTO, R. Škola fotografovania Ľudia.			
CAPUTO, R. Škola fotografovania Krajin			
BURIAN, P., CAPUTO, R. Škola fotografov	ania Techniky a trik	ry majstrov.	
Slovart, 2003. 352 p.			
FROST, L. Kreativní fotografie. Computer			
MYŠKA, M. Světlo a osvětlení v digitální j	fotografii. Computer	r Press,	
2008. 159 р.			
MULLIGAN, TH., WOOTERS, D. Dějiny fot		•	
RUFFAUT, F. Rozhovory Hitchcock-Truffc	ut. Praha: Českoslov	venský	
filmový ústav,1987. 211p.			
BERNARD, J. Jazyk, kinematografie, kom		mezi	
světy.Praha: Národní filmový archív, 19	•		
DRVOTA, M. Základní složky filmu. Praho		rchív, 1994. 98 p	
PLAŽEWSKI, J. Filmová reč. Praha: Orbis,	•		
Language competence required for the			
<b>Notes:</b> Participation in seminars is condi	tioned owning (borr	owing) a camera	<i>with options</i>
AV(A), TV(S), M.			
Courses evaluation			
Total number of students evaluated: 69			<del></del>
A B C	D	E	FX
71% 0% 0%	1%	0%	28%

Lecturers.: Jaroslav Ondo, PhD.

Date of last change: 10.1.2022

Approved by: Dr. habilit. Peter Kocák, akad.maliar, PhD.

**University:** University of Prešov

**Faculty/workplace:** *Faculty of Arts* 

Course code: 1IHVU/KDUVS/21 Course title: Chapters from the History of Art of Eastern Slovakia

**Type, scope and method of training activities:** seminar 2 hours per week / 26 hours per semester, onsite or combined method of education

Number of credits: 3

Recommended semester of study: based on the student's preference

Degree of study: 1.

Prerequisites: -

Conditions for passing the course:

The course is completed by an evaluated credit. During the semester the student:

- writes and submits a term paper on a previously approved topic.
- passes knowledge tests.

Absence without leave in full time teaching is evaluated as a failure to meet the conditions for successful completion of the course.

The success criteria (percentage expression of results in the evaluation of the course) are for the classification levels as follows: A: 100.00 - 90.00%; B: 89.99 - 80.00%; C: 79.99 - 70.00%; D: 69.99 - 60.00%; E: 59.99 - 50.00%; FX: 49.99 % and less.

Requirements for term paper:

Thesis about one artist, artistic topic, phenomenon, or artifact that will be analyzed and interpreted in its cultural and historical context by the students. The thesis should be accepted by the teacher in the credit week or at least two working days before the make-up deadline. Structure of thesis:

- Brief historiography of the subject of the thesis. Historical, cultural and social situation and context in the era of the artist's creation, the existence of the movement, group and the creation of the work of art

- Cultural-historical interpretation of a work of art or an artifact.

- Artistic-historical interpretation of a work of art/works or an artifact using academic terminology. Range: 8,000-10,000 characters, including spaces (without footnotes and list of bibliographic references).

Evaluation criteria: independency in the elaboration of the text of thesis; correct usage of basic terms from the theory and history of art and their application in a particular situation; the ability to analyze and interpret an artwork in a historical and social context; demonstration of one's own opinion on the studied issue, logical, valid argumentation, interrelation of text paragraphs; usage and correct manipulation with the academic literature, citation ethics. Usage of the subject-related quotes of the thesis, using at least ten sources: 3 – monographs, 3 proceedings and scientific / professional journals, 3 scientific and professional papers on the Internet, 1 of own choice from the previous three categories.

Active participation at seminars and former preparation are also evaluated.

## Learning outcomes:

The subject analyzes the development of the art of prehistoric age and antiquity. The aim is an orientation of a student in a variety of artistic styles within the history of Slovakia since Middle Ages until the present days.

After completing the course, a student acquires:

Knowledge:

- Ability to explain phases of evolution, expressions and movements of visual art of eastern Slovakia.

- Describe the socio-political, economic, and cultural-historical background of art evolution in the particular era.

- Recognize characteristic artistic expressions of individual artistic periods in architecture, sculpture, painting, graphics and applied arts.

- Analyze the position of visual arts of the era in the context of other cultural expressions (music, dance, literature, theatre).

- Characterize the interrelation of the art of particular art movements and concepts with the religious beliefs at those times.

- To understand the art of particular era as an integral part of the culture and historical evolution of the society.

## Skills:

- Is able to apply stylistic and compositional elements in the context of the perception of a particular artwork, art-historical pieces.

- can implement a systematic perception of a fine art by active comparison of artefacts within nations and artistic movements.

## Competencies

- Continuous perception of the art of prehistoric age and antiquity acquires artistic and perceptual competences.

- Can perceive and interpret works of art with a school practice focus

#### Course content:

- Medieval architecture in eastern Slovakia
- Gothic murals in eastern Slovakia
- Wooden temples in eastern Slovakia
- Icons in Eastern Slovakia
- Košice Modernism
- Prešov fine artists of the 20th century
- Galleries and fine art museums in eastern Slovakia

## **Recommended literature:**

BAJCUROVÁ, K. 1997. Slovenské moderné výtvarné umenie. Bratislava: Interpond.

BURAN, D. et al., 2003. Gotika : dejiny slovenského výtvarného umenia. Bratislava: Slovenská národná galéria : Slovart.

DUDÁŠ, M., I. GOJDIČ, ŠUKAJLOVÁ, M., 2007. Drevené kostoly. Bratislava: DAJAMA.

RUSINA, I. et al., 1998. Dejiny slovenského výtvarného umenia. Barok. Bratislava: Slovenská národná galéria.

RUSINA, I. et al., 2009. Renesancia : umenie medzi neskorou gotikou a barokom. Bratislava: Slovenská národná galéria : Slovart.

RUSINOVÁ, Z. et al., 2000. Dejiny slovenského výtvarného umenia. 20. storočie. Bratislava: SNG.

SOPOLIGA, M., 1996. Perly ľudovej architektúry. Prešov – Svidník: Dino – Štátne múzeum rusínsko-ukrajinskej kultúry.

ŠÁŠKY, L., 1988. Umenie Slovenska. Bratislava: Tatran.

TKÁČ, Š., 1980. Ikony zo 16. – 19. storočia na severovýchodnom Slovensku. Bratislava: Tatran. ZBOJAN, M., 2013. Košická moderna (1919 – 1929). Paralela európskeho moderného maliarstva. Prešov: Spoločnosť Andyho Warhola, FF PU v Prešove.

Language competence required to complete the course: Slovak, Czech, English language

**Notes:** Total of assigned work for a student per semester:60 hours; 26 contact hours; 34 hours of self-study.

## **Courses evaluation**

Total number of students evaluated : 0

A	В	С	D	E	FX
0%	0%	0%	0%	0%	0%

Lecturers: Assoc. Prof. Vladislav Grešlík, ArtD.

Date of last change: 10.02.2022

Approved by: dr. hab. Peter Kocák, PhD., art graduate

**University:** University of Prešov

Faculty/university workplace: Faculty of Arts

**Course code:** *1IHVU/SA4/21* 

Course title: Startup studio 4

**Type, scope and method of educational activities:** Scope of educational activities: 2 hour seminar Method of educational activities: Practical teaching

#### Number of credits:

**Recommended semester of study:** 4th

Degree of study: 1.

Prerequisites:

## Conditions for passing the course:

Students carry out one or a series of practical assignments depending on the difficulty of assignment topic. Regular individual consultation is required. During the semester, there will be ongoing consultations about the progress of the practical semester assignments. Unless otherwise specified at the beginning of the semester, topics of the term paper are chosen by the students after consultation with the professor.

The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:

A - 100.00 – 90.00%; B - 89.99 – 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 - 50.00%; FX /failed - 49.99 and less %.

Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.

#### Learning outcomes:

The objective of the course is to familiarize students, regardless of the field of study, with the principles of applying visual arts to the design of a low-cost product, which may or may not be a materialized product. Students will get acquainted with the basics of artistic creation focused on the creation, criticism of products and creation of their own authorial brand. The course is primarily focused on the creation of visual products from available materials using digital design and the use of low-intensity implementation techniques. Students will be able to use the acquired knowledge and skills not only in research or pedagogical practice, but this knowledge also opens a door to the further creation of their own StartUp projects.

#### Acquired knowledge:

design principles

aesthetic appearance

#### Acquired skills:

develop the concept of a design

transform requirements into visual design

create a physical model of the product

#### Acquired competencies:

conduct a survey within the trends in the design area

### **Course content:**

- consultation of the concept

- analysis of technical and technological possibilities

- process consultation

- presentations and projects

the mid-term corrections cycle is repeated at least 6-12 times during the semester depending on the difficulty of the assignment

- presentations of all assignments

## **Recommended literature:**

TERSTIEGE, Gerrit 2013: The Making of Design: From the First Model to the Final Product, Basel: Birkhauser Verlag GmbH., 176 p., ISBN: 3038210366

BRITO, Allan 2020: Blender 2.9 The beginner's guide, Independently Published, 271p. ISBN 9798676661700

SHILLITO, Ann Marie 2013: Digital Crafts: Industrial Technologies for Applied Artists and Designer Makers, Londýn: Bloomsbury Academic, 160 p., ISBN: 1408127776

SABIN, Jenny E. LLOYD JONES, Peter 2017: LabStudio: Design Research between Architecture and Biology, Routledge, 416 p., ISBN: 1317666372

GROSS, Benedikt. BOHNACKER, Hartmut. LAUB, Julia. LAZZERONI, Claudius 2018: Generative Design: Visualize, Program, and Create with JavaScript in p5.js. Princeton Architectural Press, 255 p., ISBN: 1616897589

ŠIMČÍK, Petr 2013: Inkscape( Praktický průvodce tvorbou vektorové grafiky ), Brno: Computer Press, 296 p. ISBN: 9788025138137

#### Language competence required for the course:

1. Slovak and Czech

2. English

## Notes:

*The student can continue his/her project in the next semester on the subject of Startup studio 5.* 

The course is focused on the practical expertise of the preparation of the startup project (regardless of commercial use) using knowledge, procedures, and experimental procedures in visual arts. The subject is also suitable as a "consultation" for the final thesis.

#### **Courses evaluation**

Total number of students evaluated : 0

А	В	С	D	E	FX
А	b	С	d	е	f

Lecturers:

Mgr. art. Peter Jakubík, Art.D.

Date of last change: 01.02.2022

University: University of Prešov

Faculty/university workplace: Faculty of Arts

Course code: 1/HVU/SA5/21

 IHVU/SA5/21
 Course title: Startup studio 5

**Type, scope and method of educational activities:** *Scope of educational activities: 2 hour seminar* 

Method of educational activities: Practical teaching

Number of credits:

#### **Recommended semester of study:**5

Degree of study: 1.

# Prerequisites:

#### Conditions for passing the course:

Students carry out one or a series of practical assignments depending on the difficulty of assignment topic. Regular individual consultation is required. During the semester, there will be ongoing consultations about the progress of the practical semester assignments. Unless otherwise specified at the beginning of the semester, topics of the term paper are chosen by the students after consultation with the professor.

The success criteria (percentage representation of results in the evaluation of the course) are for the classification grades as follows:

A - 100.00 – 90.00%; B - 89.99 – 80.00%; C - 79.99 - 70.00%; D - 69.99 - 60.00%; E - 59.99 - 50.00%; FX /failed - 49.99 and less %.

Final grade is calculated as the average of the evaluation of an active participation, the level of artistic expression, the originality of solution of an assignment, the ability to defend and present the results of the semester project and its applicability within the stated objectives.

#### Learning outcomes:

The objective of the course is to familiarize students, regardless of the field of study, with the principles of applying visual arts to the design of a low-cost product, which may or may not be a materialized product. Students will get acquainted with the basics of artistic creation focused on the creation, criticism of products and creation of their own authorial brand. The course is primarily focused on the creation of visual products from available materials using digital design and the use of low-intensity implementation techniques. An important part of the course is the knowledge gained around product promotion. Students will be able to use the acquired knowledge and skills not only in research or pedagogical practice, but this knowledge also opens a door to the further creation of their own StartUp projects.

#### Acquired knowledge:

design principles

aesthetic appearance

#### Acquired skills:

develop the concept of a design

transform requirements into visual design

create a physical model of the product

#### Acquired competencies:

conduct a survey within the trends in the design area

### **Course content:**

- consultation of the concept

- analysis of technical and technological possibilities

- process consultation

- presentations and projects

the mid-term corrections cycle is repeated at least 6-12 times during the semester depending on the difficulty of the assignment

- presentations of all assignments

## **Recommended literature:**

TERSTIEGE, Gerrit 2013: The Making of Design: From the First Model to the Final Product, Basel: Birkhauser Verlag GmbH., 176 p., ISBN: 3038210366

BRITO, Allan 2020: Blender 2.9 The beginner's guide, Independently Published, 271p. ISBN 9798676661700

SHILLITO, Ann Marie 2013: Digital Crafts: Industrial Technologies for Applied Artists and Designer Makers, Londýn: Bloomsbury Academic, 160 p., ISBN: 1408127776

SABIN, Jenny E. LLOYD JONES, Peter 2017: LabStudio: Design Research between Architecture and Biology, Routledge, 416 p., ISBN: 1317666372

GROSS, Benedikt. BOHNACKER, Hartmut. LAUB, Julia. LAZZERONI, Claudius 2018: Generative Design: Visualize, Program, and Create with JavaScript in p5.js. Princeton Architectural Press, 255 p., ISBN: 1616897589

ŠIMČÍK, Petr 2013: Inkscape( Praktický průvodce tvorbou vektorové grafiky ), Brno: Computer Press, 296 p. ISBN: 9788025138137

Language competence required for the course:

1. Slovak and Czech

2. English

Notes:

If the student has already completed the course Startup atelier 4 in the previous semester, he/she can follow up on his/her project from the course Startup atelier 4.

The course is focused on the practical expertise of the preparation of the startup project (regardless of commercial use) using knowledge, procedures and experimental procedures in visual arts. The subject is also suitable as a "consultation" for the final thesis.

#### **Courses evaluation**

Total number of students evaluated: 0

A	В	С	D	E	FX
and	b	С	d	е	f

Lecturers:

Mgr. art. Peter Jakubík, Art.D.

Date of last change: 01.02.2022