COURSE DESCRIPTION

University: University of Presov

Faculty/university workplace: Faculty of Sports

Code: 8KES/JFUTS/22

Course title: *Futsal*

Type, scope and method of educational activity:

Type of educational activity: *Seminar* Scope of educational activity: *1 hour per week, 13 per semester* Method of educational activity: *Attendance*

Number of credits: 1

Recommended semester:

2nd year WT

teacher training in physical education (TVJB)

Study grade: Bachelor

Prerequisites:

Conditions for passing the course: Form of assessment:

Final evaluation:

Continuous assessment

During the teaching part of the semester, the student will complete the following interim checks:

- knowledge test with a minimum success rate of 50%,

- practical implementation of the basic game activities of an individual (a chain of basic game activities of an individual) from the sports game futsal.

Chain of game activities:

- processing the ball (by pulling the ball with the tip of the foot / damping the ball with the foot), guiding the ball (any way), passing (inner side of the foot / outer head), shooting (any way) into the defined area of the gate.

During the implementation of a chain of individual game activities, the fluency and manner of implementation of individual game activities is evaluated.

The final evaluation of the subject is calculated as the average of the evaluations for the above-mentioned partial parts of the continuous evaluation.

In compliance with the Study Regulations of the University of Presov (2018):

- student's attendance at face-to-face classes is compulsory (unexcused absence from such classes is assessed as a failure to meet the requirements for successful completion of the course)

- during the exam period, the student is entitled to one extra dates for taking the exam,
- the final grade of the course is determined by a grading scale consisting of six grades with success criteria for each grade as follows: A (excellent): 100.00 - 90.00 %; B (very good): 89.99 - 80.00 %; C (good): 79.99 - 70.00 %; D (satisfactory): 69.99 - 60.00 %; E (sufficient): 59.99 - 50.00 %; and FX (inadequate): 49.99 % or less.
The student will receive credits for the course with a grade of A - E.

Learning outcomes:

If successfully completed the course, the student will acquire the following: Knowledge:

- explain the basics of futsal theory and didactics,

- *define the basic rules of futsal,*

– name and characterize gaming activities in futsal (individual gaming activities, game combinations, game systems).

Skills:

- implement basic futsal gaming activities.

Competencies:

- analyze the sports game futsal,
- apply the acquired knowledge about futsal in sports practice,
- show and correctly perform the basic gaming activities of futsal.

Course content:

- Training of offensive game activities of an individual.
- Improving an individual's offensive gaming activities.
- Training of individual defensive game activities.
- Improving an individual's defensive gaming activities.
- Training of attacking game combinations.
- Improving offensive game combinations.
- Training of defensive game combinations.
- Improving defensive game combinations.
- Training in basic offensive game systems.
- Training in basic defense game systems.
- Improving game activities in your own game.

- Improving game activities in your own game.

Recommended literature :

ELIAŠ, T., 2021. Futsal. Prešov. Digitálna knižnica UK Prešovskej univerzity v Prešove. ISBN 978-80-555-2854.0.

KRESTA, J. a kol., 2009. Futsal. 1.vyd. Praha: Grada Publishing. ISBN 978-80-247-2534-5. HORA, J., 2005: Pravidla fotbalu, futsalu a minifotbalu ČMFS. Praha: Olympia. ISBN 80-7033-922-5

HUDĚC, P., 2002: Kondiční příprava hráče futsalu. Futsal metodika. Praha: Komise Futsalu ČMFS.

KRESTA, J. a kol., 2005: Futsal. 1. vyd. Praha: Galén. ISBN 978-80-247-2534-5. STŘÍŽ, M., 2002: Technicko-taktické zkušenosti futsalové metodiky. Praha: Komise Futsalu ČMFS.

Notes:

Student's workload distribution: total workload = 30 hrs.

– contact lessons: 10 hrs.

- training and improvement of individual game activities: 6 hrs.

- self-study for knowledge test: 14 hrs.

Completion of the course for a student with specific needs is modified in accordance with the recommendation of the faculty coordinator for students with specific needs.

Course evaluation:

Total number of students evaluated: 137

А	В	С	D	E	FX
60%	12%	8%	3%	7%	10%

Lecturers:

prof. PaedDr. Jaromír Sedláček, PhD., guarantor Mgr. Tomáš Eliaš, PhD., co-guarantor, examiner, seminary supervisor Date of last change: 01.09.2023 Approved by: prof. PaedDr. Jaromír Sedláček, PhD.